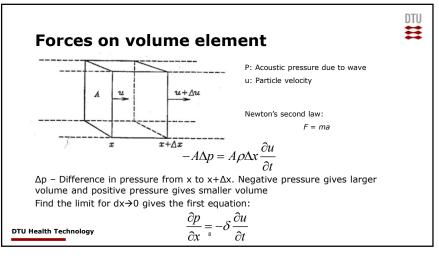
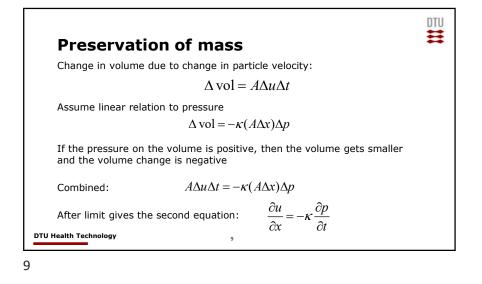
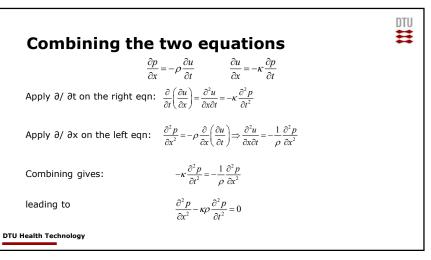
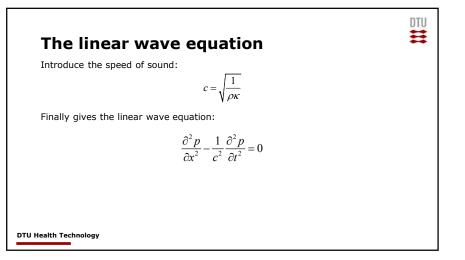


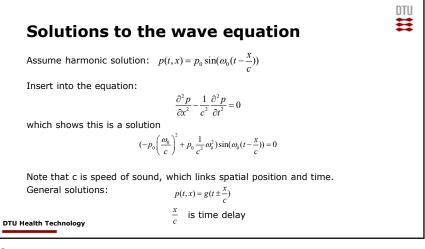
Derivation of the wave equation in one dimension

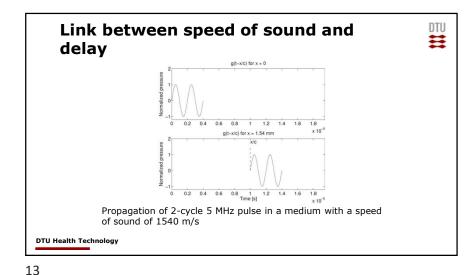










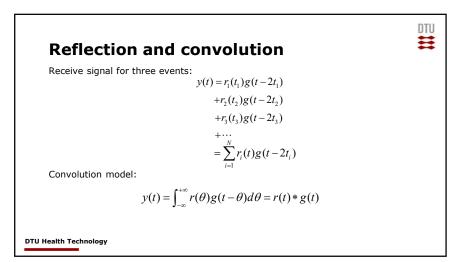


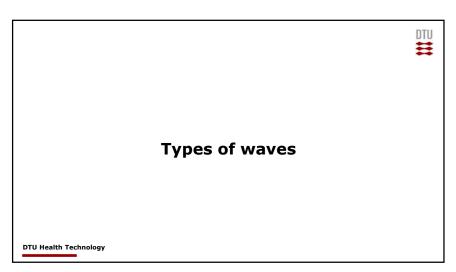


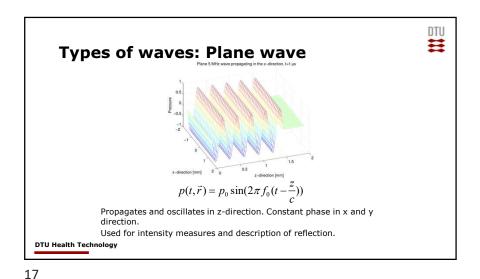
Weardin	kg/m <sup>3</sup>	m/s	kg/[m <sup>2</sup> ·s]		
Air	1.2	333	$0.4 \times 10^{3}$		
Blood	$1.06 \times 10^{3}$	1566	$1.66 \times 10^{6}$		
Bone	$1.38 - 1.81 \times 10^{3}$	2070 - 5350	3.75 - 7.38 ×10 <sup>6</sup>		
Brain	$1.03 \times 10^{3}$	1505 - 1612	$1.55 - 1.66 \times 10^{6}$		
Fat	$0.92 \times 10^{3}$	1446	$1.33 \times 10^{6}$		
Kidney	$1.04 \times 10^{3}$	1567	$1.62 \times 10^{6}$		
Lung	$0.40 \times 10^{3}$	650	$0.26 \times 10^{6}$		
Liver	$1.06 \times 10^{3}$	1566	$1.66 \times 10^{6}$		
Muscle	$1.07 \times 10^{3}$	1542 - 1626	$1.65 - 1.74 \times 10^{6}$		
Spleen	$1.06 \times 10^{3}$	1566	$1.66 \times 10^{6}$		
Distilled water	$1.00 \times 10^{3}$	1480	$1.48 \times 10^{6}$		

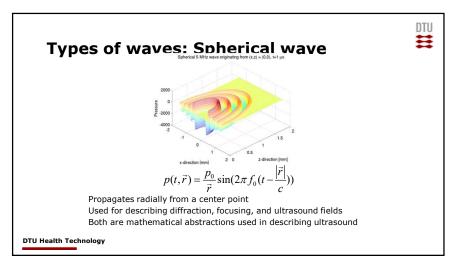
Approximate densities, sound speeds, and characteristic acoustic impedances of humand tissues (data from the compilation by Goss et al. (1978) and (1980)). The speed of sound has been calculated from the density and characteristic impedance data.

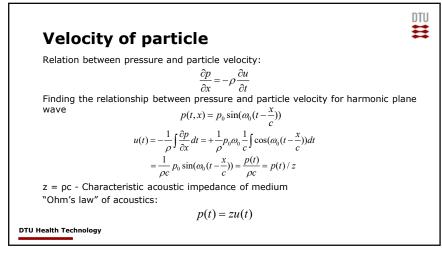
DTU Health Technology











## Table of speed of sound and densities

200 10		Speed of	Characteristic		
Medium	Density	sound	acoustic impedance		
	kg/m <sup>3</sup>	m/s	kg/[m <sup>2</sup> ·s]		
Air	1.2	333	$0.4 \times 10^{3}$		
Blood	$1.06 \times 10^{3}$	1566	$1.66 \times 10^{6}$		
Bone	$1.38 - 1.81 \times 10^{3}$	2070 - 5350	3.75 - 7.38 ×10 <sup>6</sup>		
Brain	$1.03 \times 10^{3}$	1505 - 1612	$1.55 - 1.66 \times 10^{6}$		
Fat	$0.92 \times 10^{3}$	1446	$1.33 \times 10^{6}$		
Kidney	$1.04 \times 10^{3}$	1567	$1.62 \times 10^{6}$		
Lung	$0.40 \times 10^{3}$	650	$0.26 \times 10^{6}$		
Liver	$1.06 \times 10^{3}$	1566	$1.66 \times 10^{6}$		
Muscle	$1.07 \times 10^{3}$	1542 - 1626	$1.65 - 1.74 \times 10^{6}$		
Spleen	$1.06 \times 10^{3}$	1566	$1.66 \times 10^{6}$		
Distilled water	$1.00 \times 10^{3}$	1480	$1.48 \times 10^{6}$		

Approximate densities, sound speeds, and characteristic acoustic impedances of humand tissues (data from the compilation by Goss et al. (1978) and (1980)). The speed of sound has been calculated from the density and characteristic impedance data.

#### DTU Health Technology

### Example

Typical values: c = 1500 m/s,  $\rho$  = 1000 kg/m<sup>3</sup> z = 1.5 × 106 kg/[m2s] = 1.5 MRayl  $p_0$  = 100 kPa,  $w_0$  = 2n × 5 × 10<sup>6</sup> rad/s

gives

Displacement:

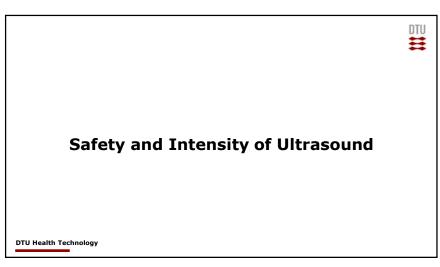
 $\int u(t)dt = \frac{u}{\omega_0} = 2.1 \text{ nm}$ 

 $u = \frac{100 \times 10^3}{1.5 \times 10^6} = 0.06 \text{ m/s}$ 

Actual particle displacements are very, very small

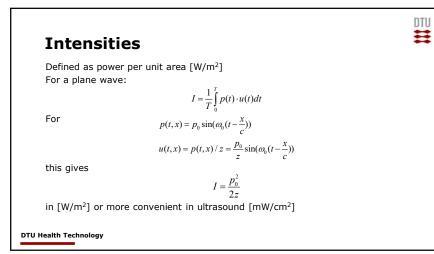
DTU Health Technology

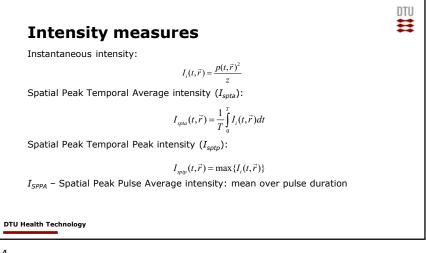
21

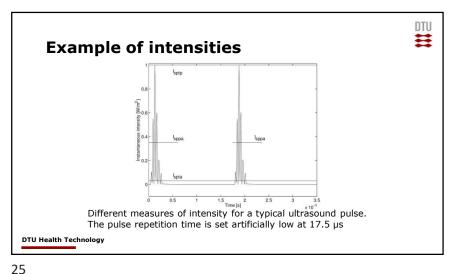


22

DTU



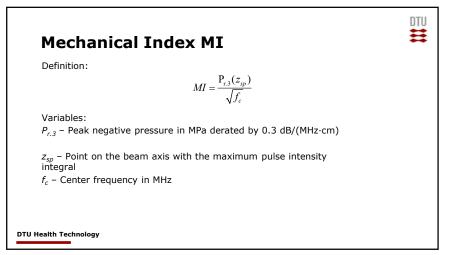


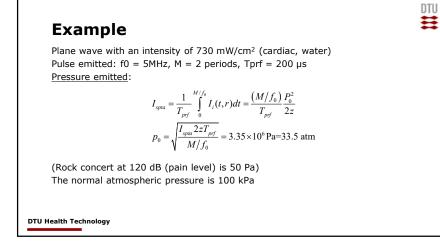


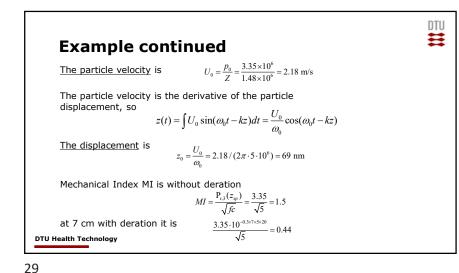
# FDA safety limits

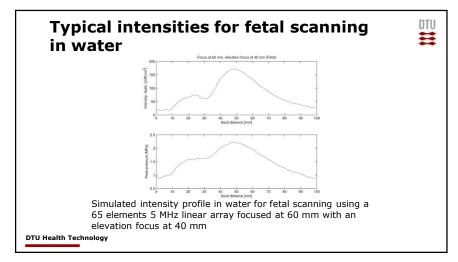
	I <sub>spta.3</sub> mW/cm <sup>2</sup>		I <sub>sppa.3</sub> mW/cm²		I <sub>m.3</sub> mW/cm²		
Use	In Situ	Water	In Situ	Water	In Situ	Water	мі
Cardiac	430	730	190	240	160	600	1.90
Peripheral vessel	720	1500	190	240	160	600	1.90
Ophthalmic	17	68	28	110	50	200	0.23
Fetal imaging	94	170	190	240	160	600	1.90
Fetal imaging Highest known a States FDA (the pediatric, and sm	coustic fi use marl all organ	ield emissio ked (a) also (breast, tl	ons for com o includes i	mercial sc ntensities i es, neonat	anners as s or abdomir al cephalic,	tated by th nal, intra-op and adult	ie U pera

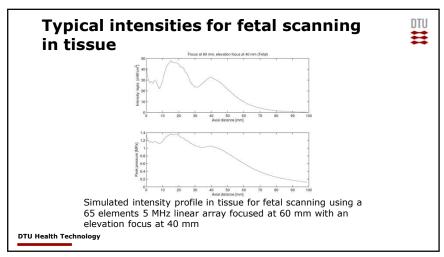
#### DTU Health Technology

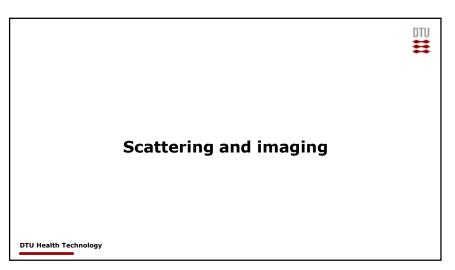


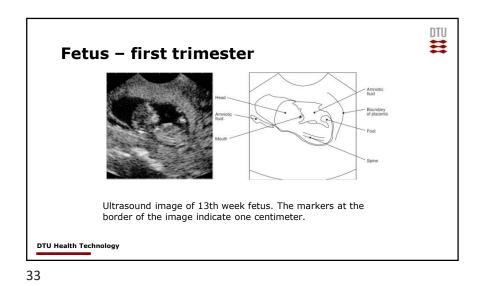


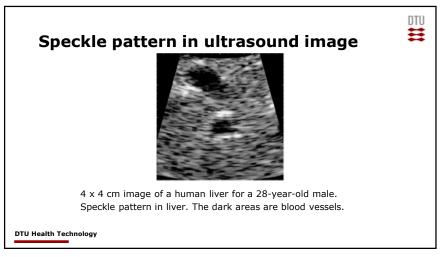


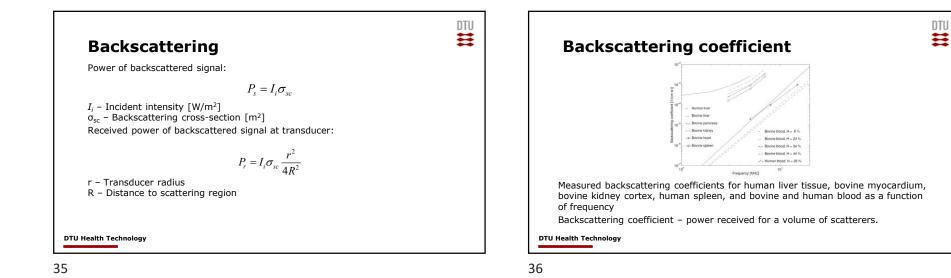


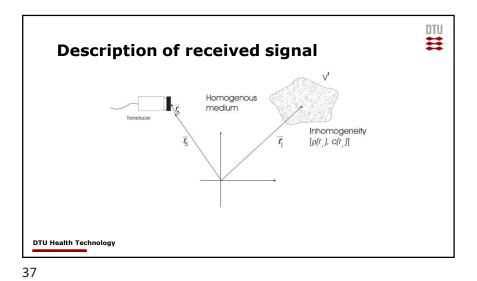


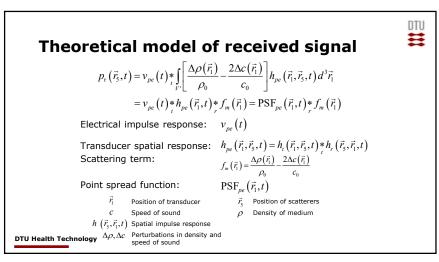


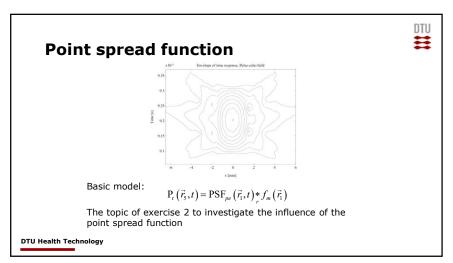


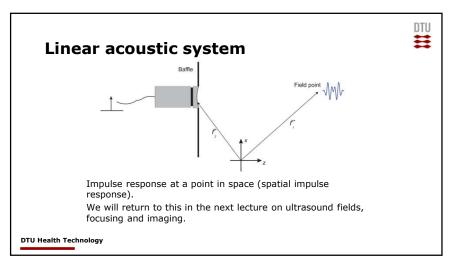


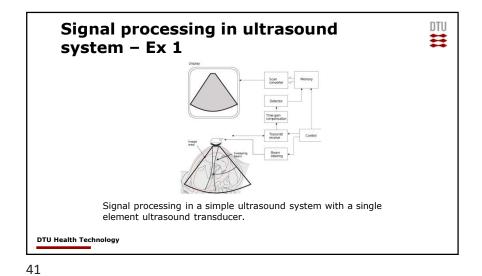


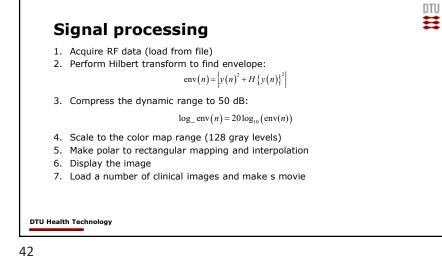


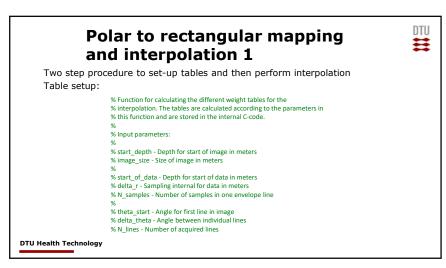


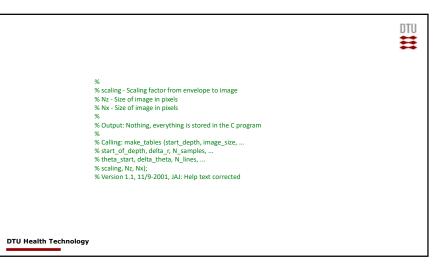


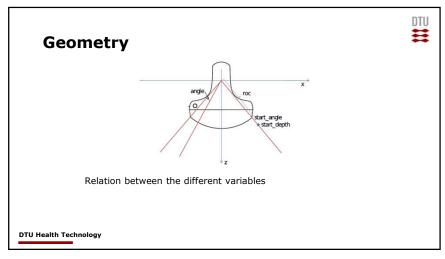


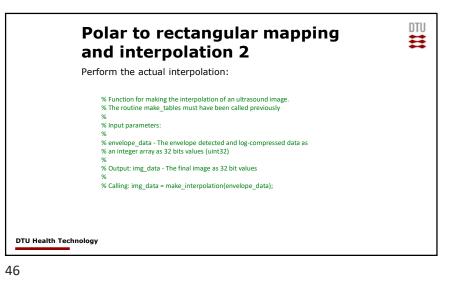


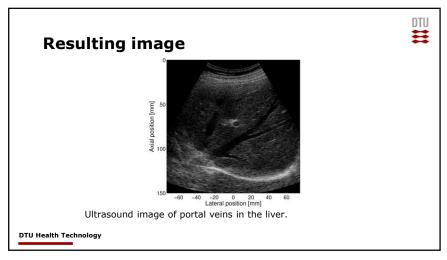












Useful Matlab commands	
Loading of files load(['in_vivo_data/8820e_B_mode_invivo_frame_no_',num2str(j)] Making <sup>)</sup> a movie:	
for j = 1:66 image(randn(20)) colormap(grav(256)) axis image F(j) = getframes; end	
% Play the movie 5 times at 22 fr/s movie(F, 5, 22)	
DTU Health Technology	

