

# Computed tomography: Advanced reconstruction, software and applications

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**Guest lecture – DTU course 22485  
6 November 2023**

## Joint work with

Evelina Ametova, Genoveva Burca, Sarah Fisher, Gemma Fardell, Parmesh Gajjar, Danny Holmes, Daniil Kazantsev, Bill Lionheart, Evangelos Papoutsellis, Edoardo Pasca, Martin Turner, Ryan Warr & Phil Withers



# Main take-away messages

**Filtered back-projection works really well!**

**If data is good, look no further.**

**If data is bad, iterative reconstruction methods *may* help...**

**Different kinds of data need different methods.**

**Core Imaging Library (CIL) is an open-source Python package with a wide range of iterative tomographic reconstruction methods.**

# My background

*Computational algorithms and software for Computed Tomography,  
inverse problems and Uncertainty Quantification*

- 2009 PhD Student, DTU
- 2013 Postdoc, DTU – HD-Tomo project
- 2015 Postdoc, Manchester X-ray Imaging Facility, Dept. Materials, UK
- 2018 Presidential Fellow (tenure track), Dept. Maths, University of Manchester, UK
- 2020 Senior Researcher, DTU Compute



# Leading development of two software packages

## Imaging Inverse problems including tomography

- Examples shown today
- <https://ccpi.ac.uk/cil>

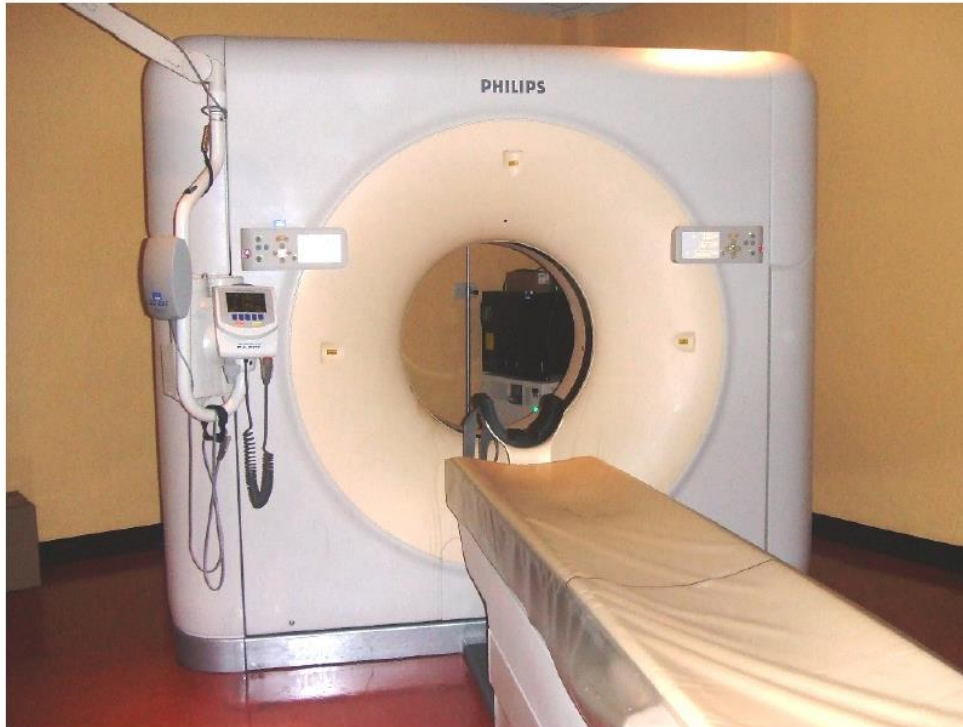


## Uncertainty Quantification for Inverse Problems

- Very briefly mentioned today
- <https://cuqi-dtu.github.io/CUQIpy/>



# CT applications - medical



# CT applications – security screening e.g. Luggage in airports

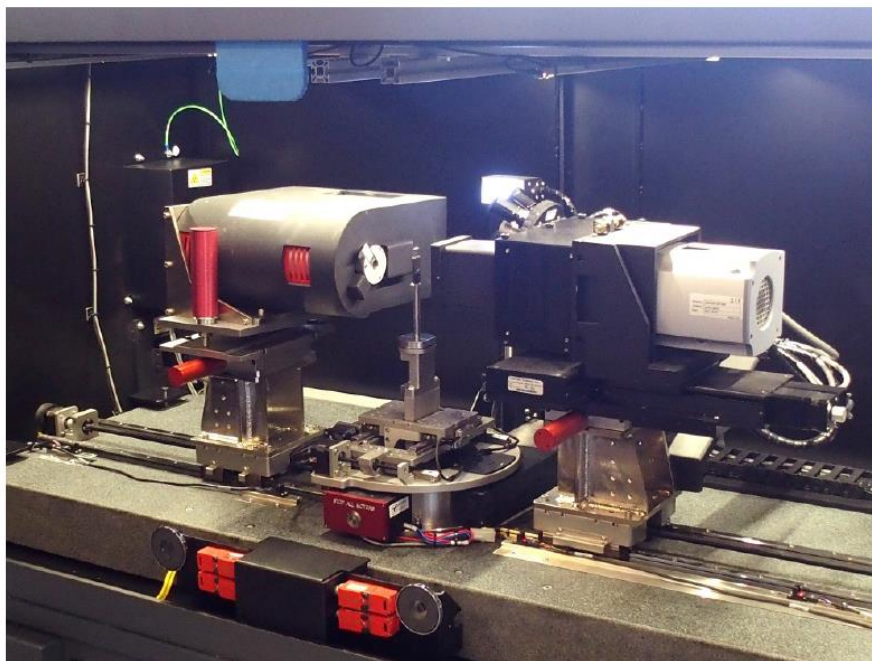
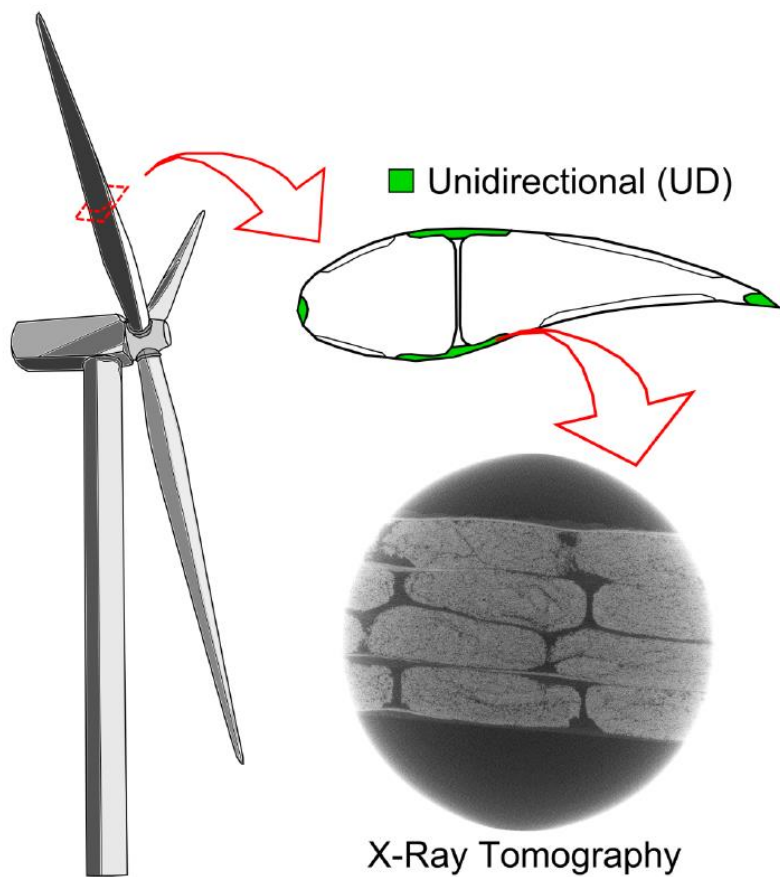
Rapiscan  
systems

WEKEY GROUP



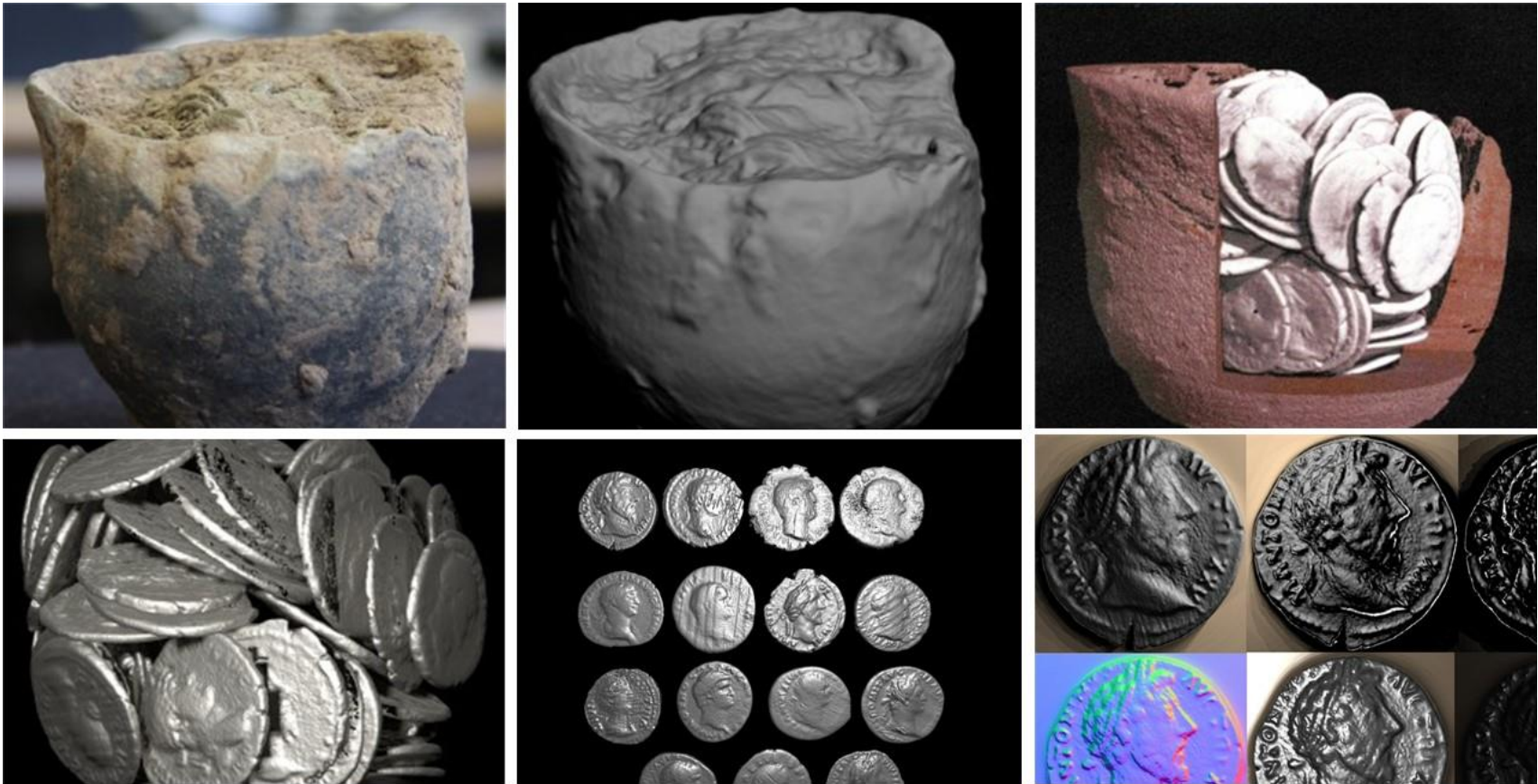
# CT applications – material micro-structure

Macroscopic properties (strength, elasticity, ...) depend on micro-structure  
 Wind turbine blades, batteries, ...



X-Ray Tomography

# CT applications – cultural heritage

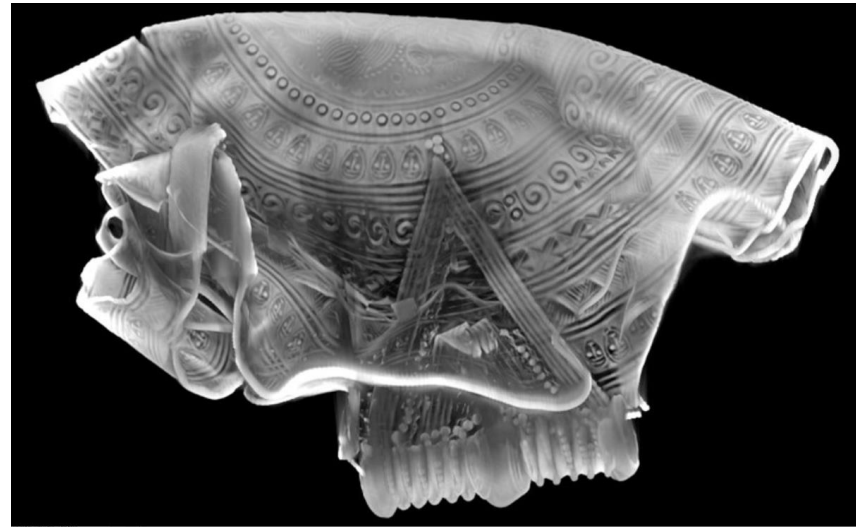


Miles, J., Mavrogordato, M., Sinclair, I., Hinton, D., Boardman, R., and Earl, G. (2016). The use of computed tomography for the study of archaeological coins, *Journal of Archaeological Science: Reports* 6: 35-41





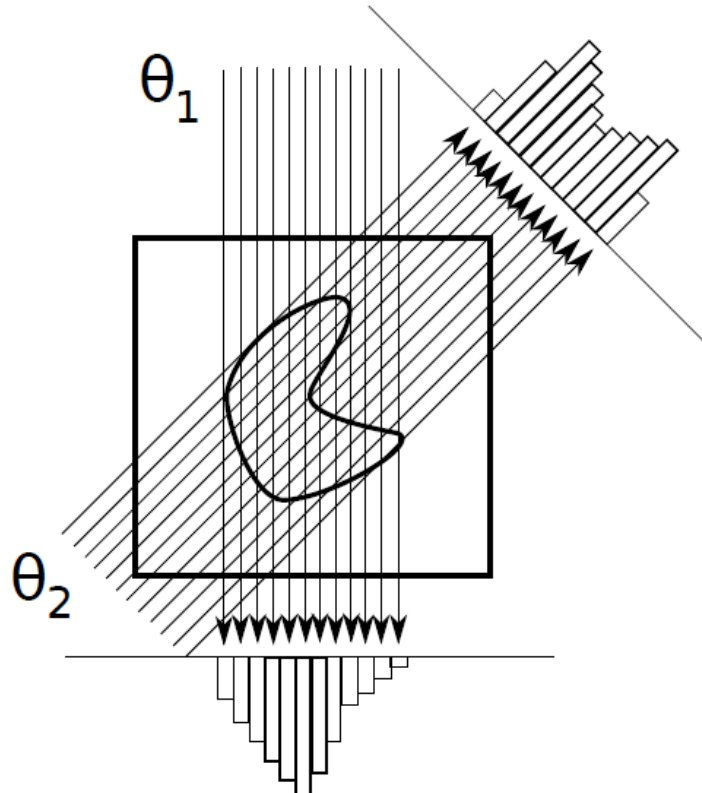
Vindelev gold  
DTU 3D Imaging Centre  
Virtual unfolding  
DTU Dynamo vol. 74



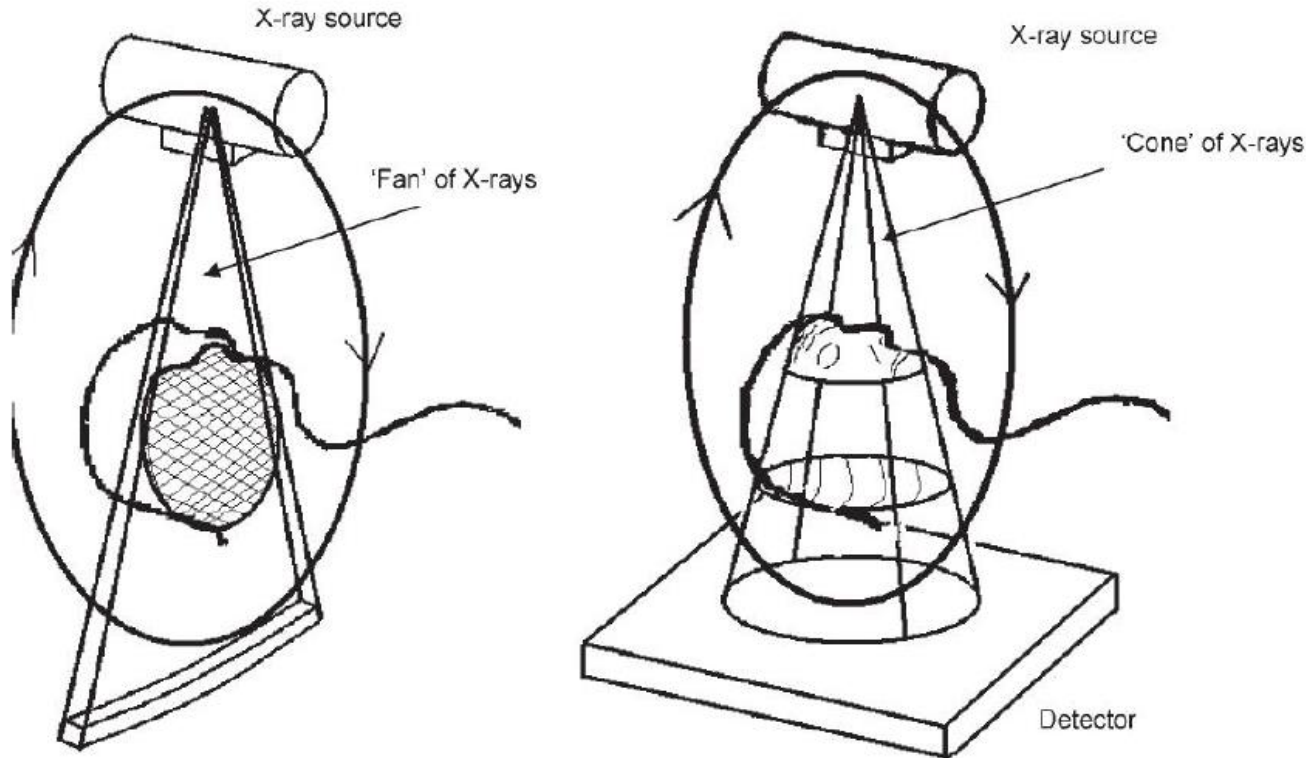
One of the researchers' first results, the unfolding of X17, shows that parts of the bracteate can be partially unfolded. However, due to artifacts on the scan, it is difficult to recreate all the edges and lines of the medallion. Photo: DTU

# CT: Imaging from projections

- Projections are measured around an object using X-rays.
- Goal is to reconstruct the object from the projections.
- Simplest is *2D parallel beam geometry*, which we focus on.
- Used in early scanners and in large-scale synchrotron facilities.



## Cone-beam geometry often used



- Cone-beam (medical CT scanners, lab-based micro-CT, etc.)
- Cone-beam restricted to central slice → fan-beam
- Move source far away *approx* parallel-beam (synchrotron)

## Contrast mechanism: X-ray attenuation

“Heavier” matter attenuate X-rays more: air – tissue – bone – metal.  
Quantified by so-called linear attenuation coefficient  $\mu$ .

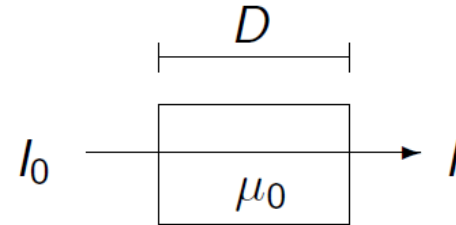


Wilhelm Conrad Röntgen and the first X-ray image ever taken showing his wife's hand (1895).

# Lambert-Beer law of attenuation

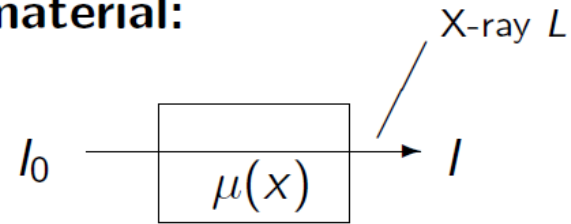
**Homogeneous material:**

$$I = I_0 \exp \left\{ -\mu_0 D \right\}$$



**Non-homogeneous (more interesting) material:**

$$I = I_0 \exp \left\{ -\int_L \mu(x) dx \right\}$$



**Rearrange to line integral form:**

$$-\log \frac{I}{I_0} = \int_L \mu(x) dx$$

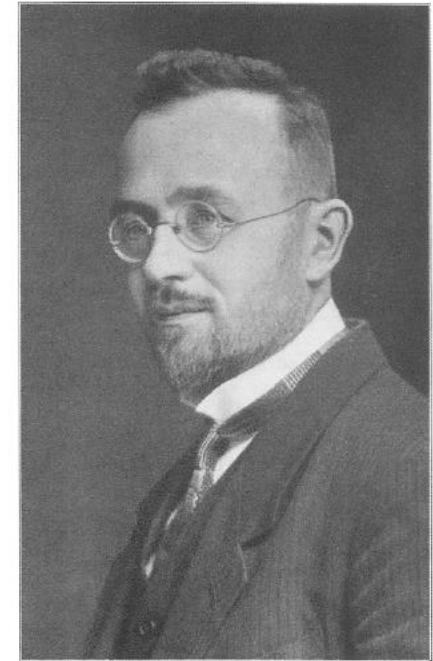
$I_0$  is the incident flux and  $\mu(x)$  is the absorption coefficient..

The intensity  $I$  is called the *transmission*, while the corresponding  $-\log(I/I_0)$  is called the *absorption* or *projection*.

# Origin of tomography

Original reference:

*Über die Bestimmung von Funktionen durch ihre Integralwerte längs gewisser Mannigfaltigkeiten.  
(Johann Radon, 1917):*



*J. Radon*

An object can be reconstructed **perfectly**  
from a **full** set of line integrals.

# Radon transform

**Object**  $f(x, y)$ :

- contained in a unit disk of radius 1

**Line of integration**  $L_{\theta, s}$  given by:

- $\theta$ : angle of line to be projected onto
- $s$ : position on line

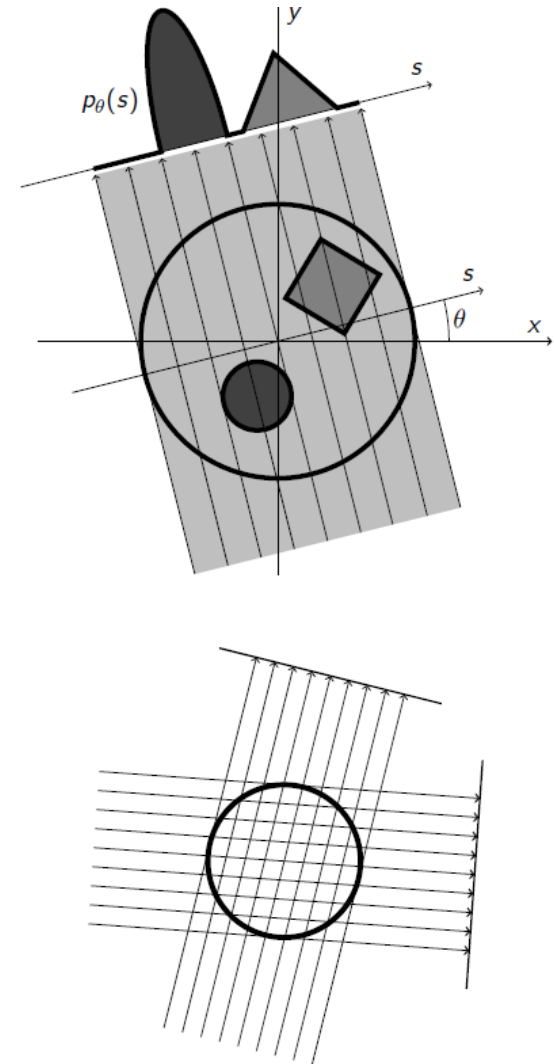
**Projection:** all line integrals at angle  $\theta$ :

$$p_{\theta}(s) = \int_{L_{\theta, s}} f(x, y) dl \quad \text{for } s \in [-1, 1].$$

**The Radon transform is:**

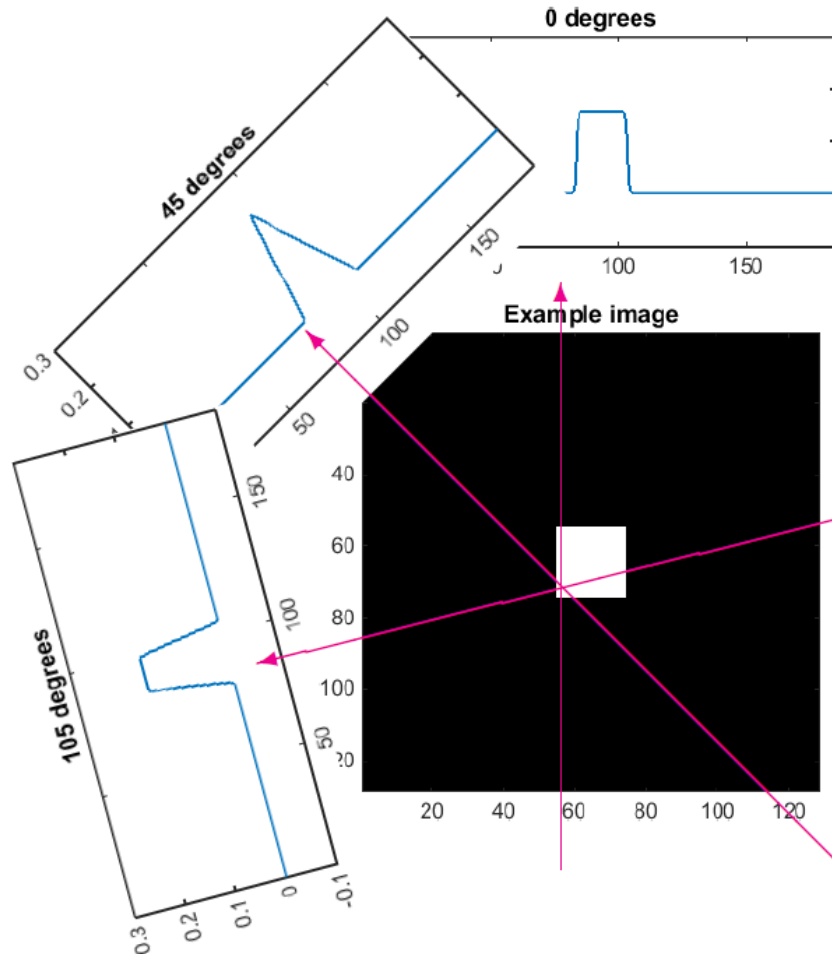
$$[\mathcal{R}f](\theta, s) = p_{\theta}(s) = \int_{L_{\theta, s}} f(x, y) dl$$

for  $\theta \in [0^{\circ}, 360^{\circ}[$  and  $s \in [-1, 1]$ .



# Projections all around the object

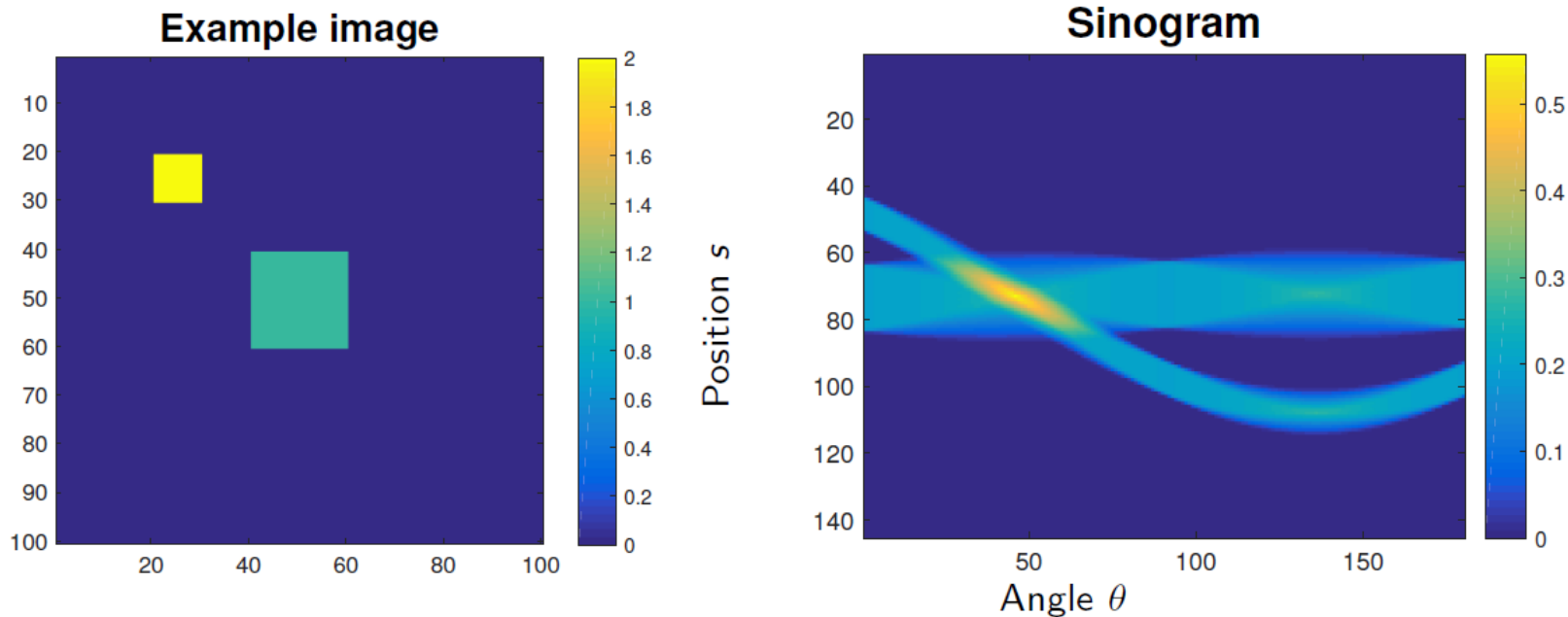
The Radon transform describes the **forward problem** of how (ideal) X-ray projection data arises in a parallel-beam scan geometry.





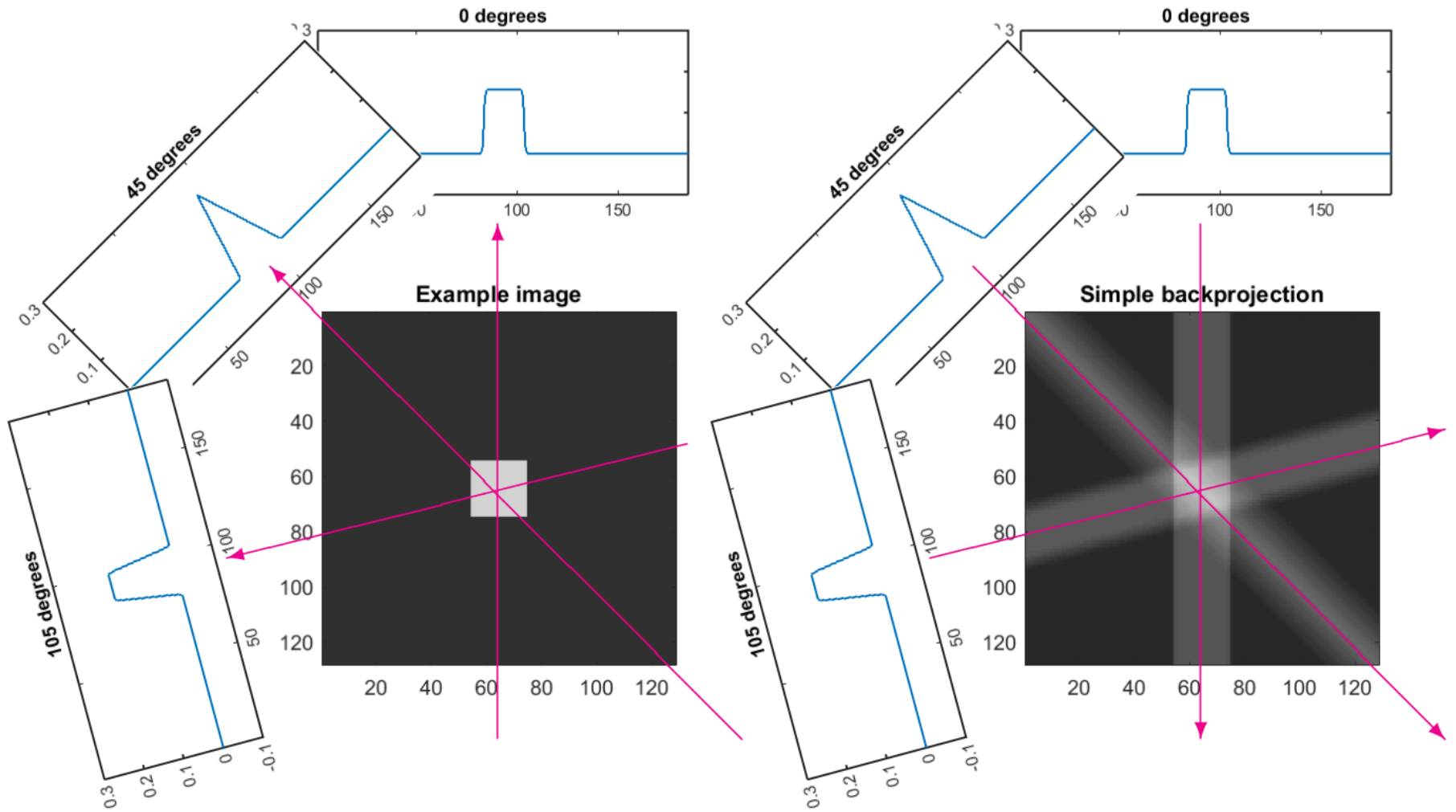
# Image and sinogram

The output of the Radon transform is called a **sinogram**:

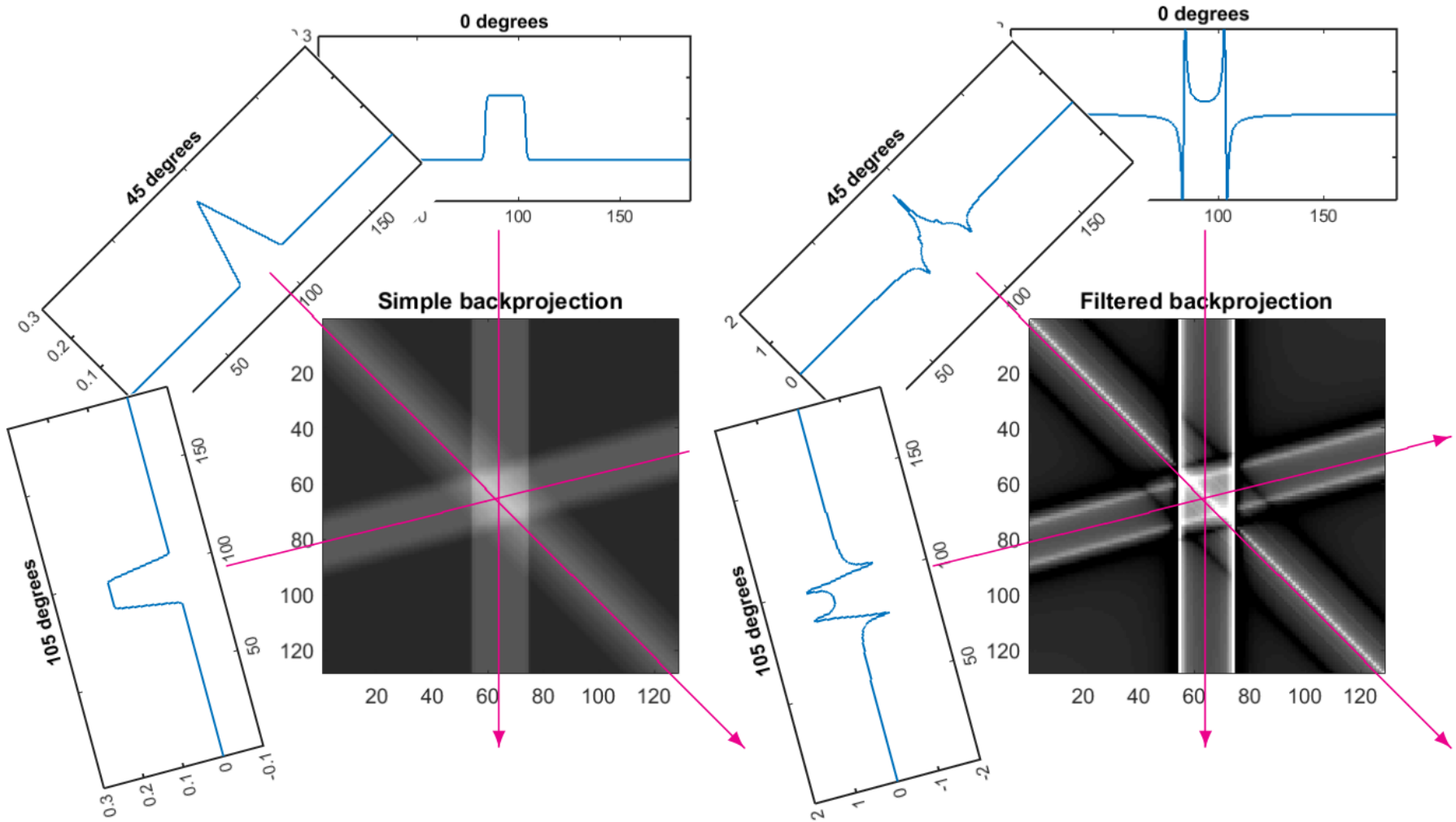


Note that  $[0^\circ, 180^\circ]$  captures all necessary projections of the object. The angular range  $[180^\circ, 360^\circ]$  gives a “mirror image.”

# The classical reconstruction method: Filtered back-projection (FBP)



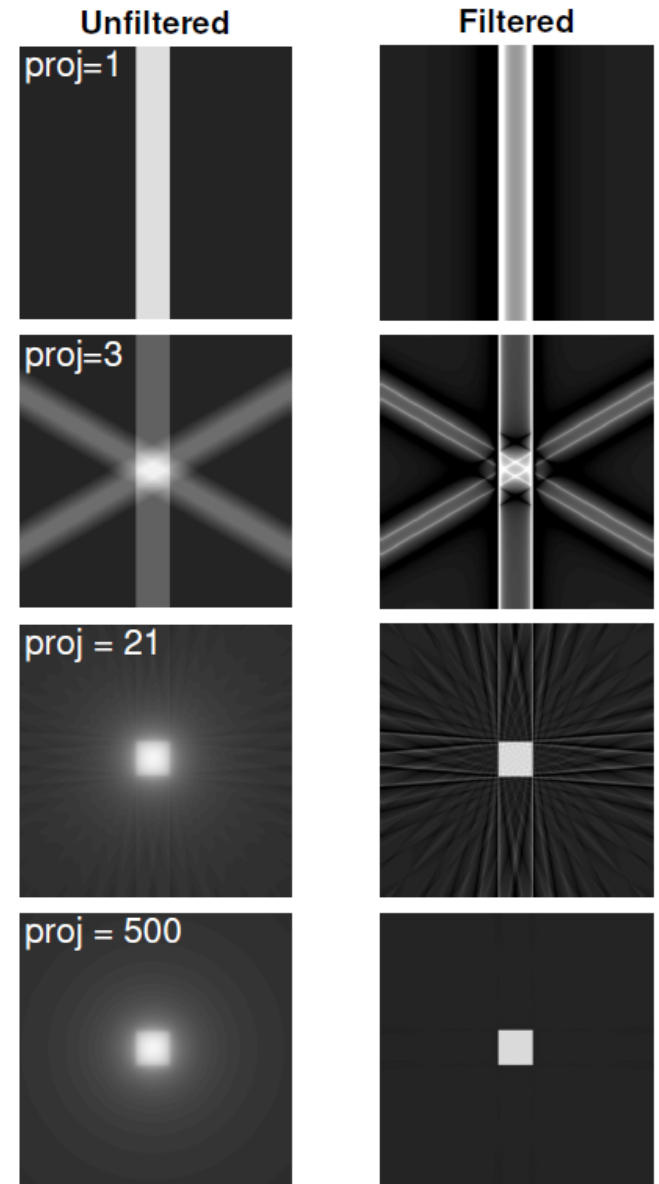
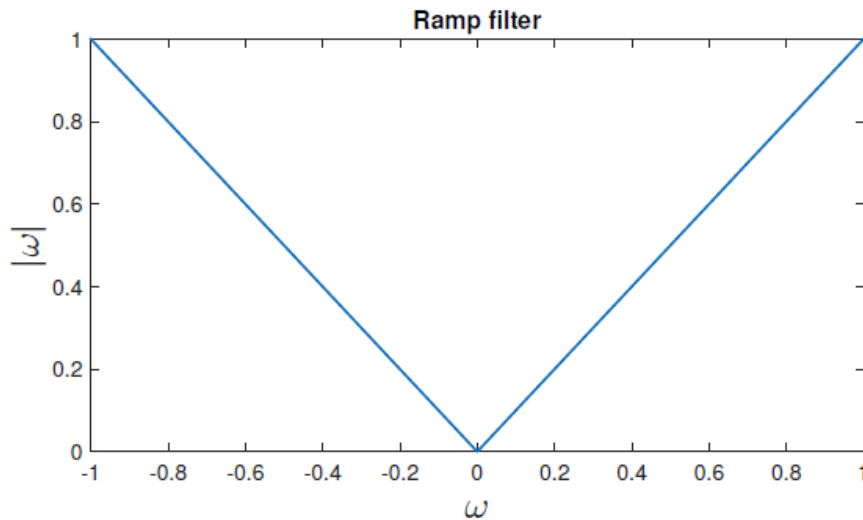
# The classical reconstruction method: Filtered back-projection (FBP)



# Recap Filtered back-projection (FBP)

Projections must be filtered with a “ramp” filter before back-projection.

In Fourier domain:  $|\omega|$



# Pros and cons of FBP

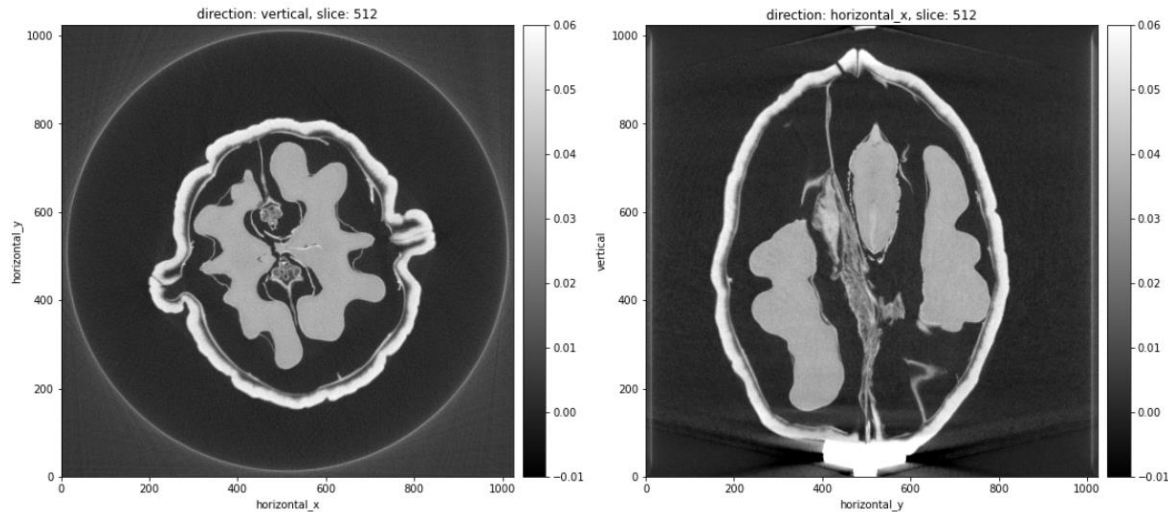
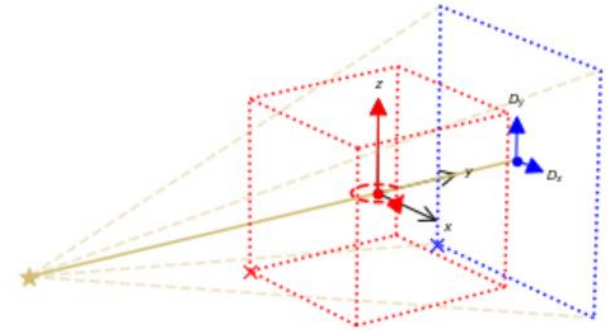
## Strengths:

- ▶ Fast: Based on FFT and a single back-projection
- ▶ Few parameters to adjust
- ▶ Conceptually easy to understand and implement
- ▶ Reconstruction behavior well understood
- ▶ Typically works very well (for complete/good data)

## Weaknesses:

- ▶ Large number of projections required.
- ▶ Full angular range required (limited angle problem)
- ▶ Only modest amount of noise in data can be tolerated.
- ▶ Fixed scan geometries – others require own inversion formulas
- ▶ Cannot make use of prior knowledge such as non-negativity.

```
data = ZEISSDataReader(filename).read()
data = TransmissionAbsorptionConverter()(data)
show_geometry(data.geometry)
recon = FDK(data).run()
show2D(recon)
```



- Data readers/writers
- Pre-processing tools
- TIGRE and ASTRA backend
- 2D, 3D and 4D data
- *Near math* optimisation syntax
- Visualisation

[ccpi.ac.uk/CIL](https://ccpi.ac.uk/CIL)



# Try CIL online



TomographicImaging / CIL-Demos Public

<> Code Issues 11 Pull requests Discussions Actions Wiki Security Insights Settings

main 22 branches 3 tags

Go to file Add file Code

epapoutsellis Gcolab (#89) 57083fd 2 hours ago 129 commits

binder	Gcolab (#89)	2 hours ago
demos	Remove deprecated code and spelling errors (#123)	2 months ago
gcolab	Gcolab (#89)	2 hours ago
misc	Remove deprecated code and spelling errors (#123)	2 months ago
.gitattributes	add filter nbstripout	2 years ago
LICENSE	Initial commit	2 years ago
README.md	Gcolab (#89)	2 hours ago

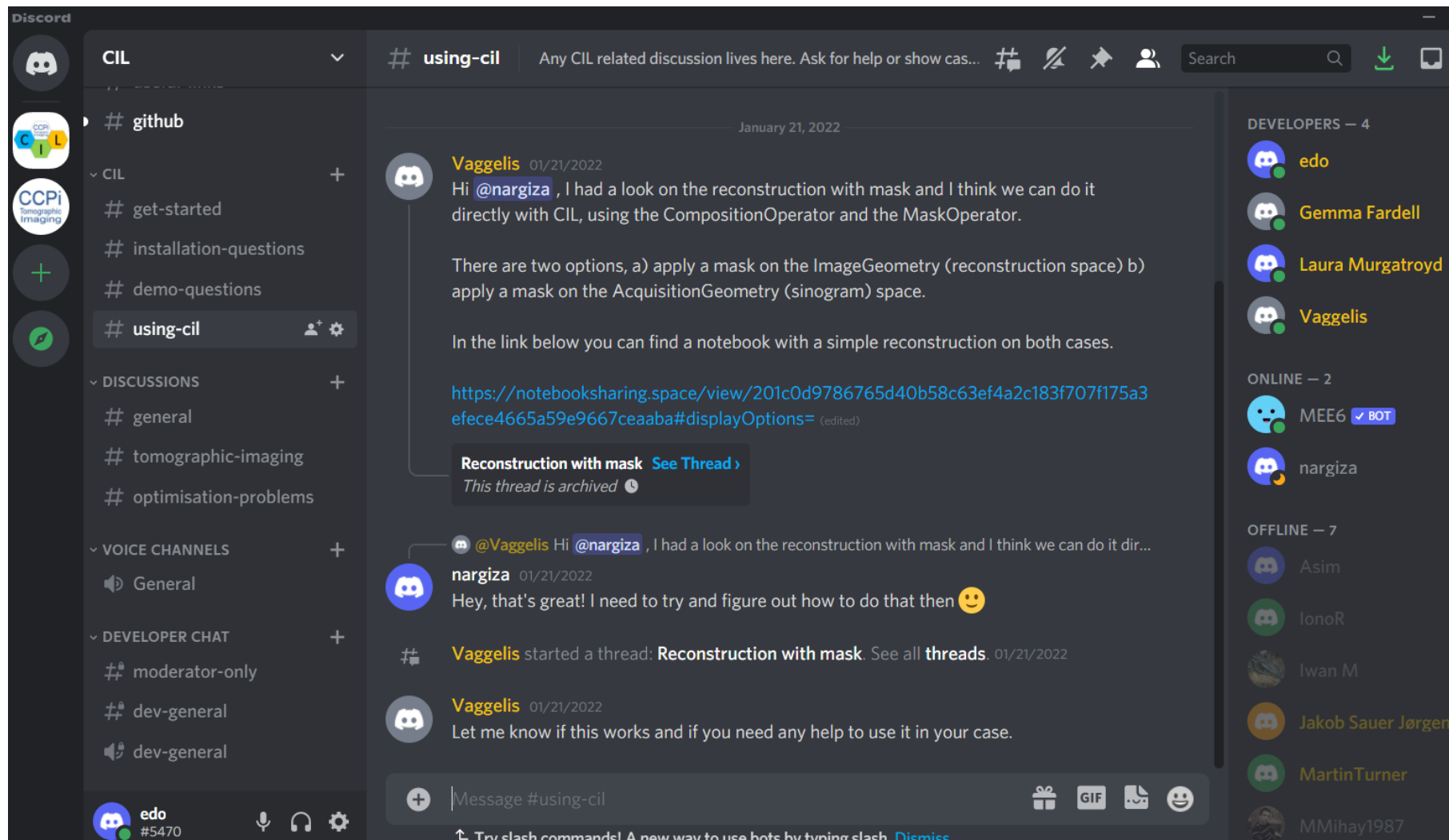
☰ README.md

## CIL on the Cloud

launch binder **Open in Colab**

**CIL on Google Colab  
– with GPU!**

[github.com/TomographicImaging/CIL-Demos](https://github.com/TomographicImaging/CIL-Demos)



The screenshot shows the Discord interface for the CIL community. The main chat area displays a conversation from January 21, 2022, in the #using-cil channel. The conversation starts with a message from Vaggelis to @nargiza about reconstruction with a mask. Vaggelis provides two options: applying a mask to the ImageGeometry or the AcquisitionGeometry. A link to a notebook is shared. A thread titled "Reconstruction with mask" is mentioned as archived. @nargiza responds positively, and Vaggelis asks for feedback.

**Message 1 (Vaggelis):** Hi @nargiza, I had a look on the reconstruction with mask and I think we can do it directly with CIL, using the CompositionOperator and the MaskOperator.

There are two options, a) apply a mask on the ImageGeometry (reconstruction space) b) apply a mask on the AcquisitionGeometry (sinogram) space.

In the link below you can find a notebook with a simple reconstruction on both cases.

<https://notebooksharing.space/view/201c0d9786765d40b58c63ef4a2c183f707f175a3efece4665a59e9667ceaaba#displayOptions=> (edited)

**Thread:** Reconstruction with mask [See Thread >](#)  
This thread is archived

**Message 2 (@nargiza):** Hey, that's great! I need to try and figure out how to do that then 😊

**Message 3 (Vaggelis):** Let me know if this works and if you need any help to use it in your case.

The left sidebar shows the server structure with channels like #github, #get-started, #installation-questions, #demo-questions, #using-cil, #general, #tomographic-imaging, #optimisation-problems, and developer chat channels. The right sidebar shows a list of developers (edo, Gemma Fardell, Laura Murgatroyd, Vaggelis) and online/offline members (MEE6 BOT, nargiza, Asim, IonoR, Iwan M, Jakob Sauer Jørgens, MartinTurner, MMihay1987).





- Demo of FBP using CIL

# Imaging model for iterative reconstruction

Beer-Lambert for  $i$ th ray (along line  $L_i$ ):

$$\int_{L_i} \mu ds = -\log \frac{I_i}{I_0} = b_i$$

Assume object constant in each pixel:

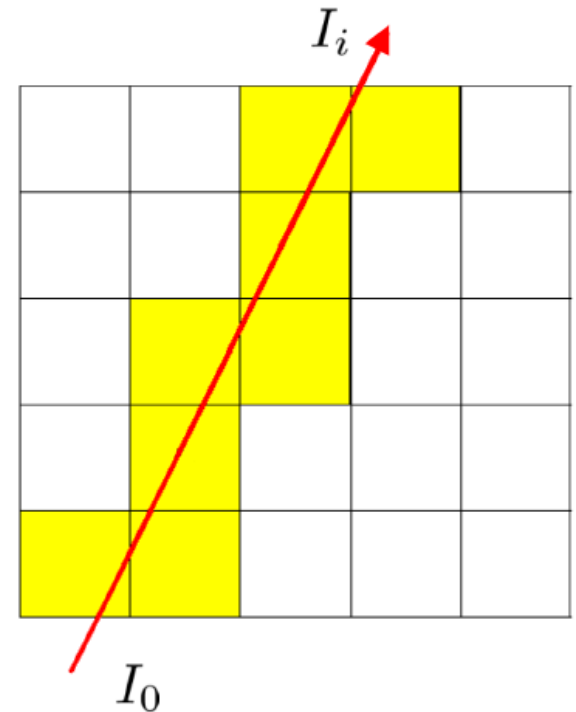
- ▶  $x_j$  is the  $j$ th pixel value.
- ▶  $a_{ij}$  is path length through  $j$ th pixel.

Approximate line integral by sum:

$$\sum_j a_{ij} x_j = b_i$$

Extremely large set of linear equations:

$$Ax = b$$



## Operator A:

- Direct  $Ax$ : Projection
- Adjoint  $A^T b$ : Backprojection

# Iterative reconstruction is based on optimisation problems and algorithms

Discrete imaging model:

$$Ax = b$$

Typical CT images:

- ▶ Regions of homogeneous tissue.
- ▶ Separated by sharp boundaries.



Reconstruction by regularization:

$$x^* = \underset{x}{\operatorname{argmin}} \underbrace{\mathcal{D}(Ax, b)}_{\text{data fidelity}} + \lambda \cdot \underbrace{\mathcal{R}(x)}_{\text{regularizer}}$$

Most basic optimization problem (no regularization):

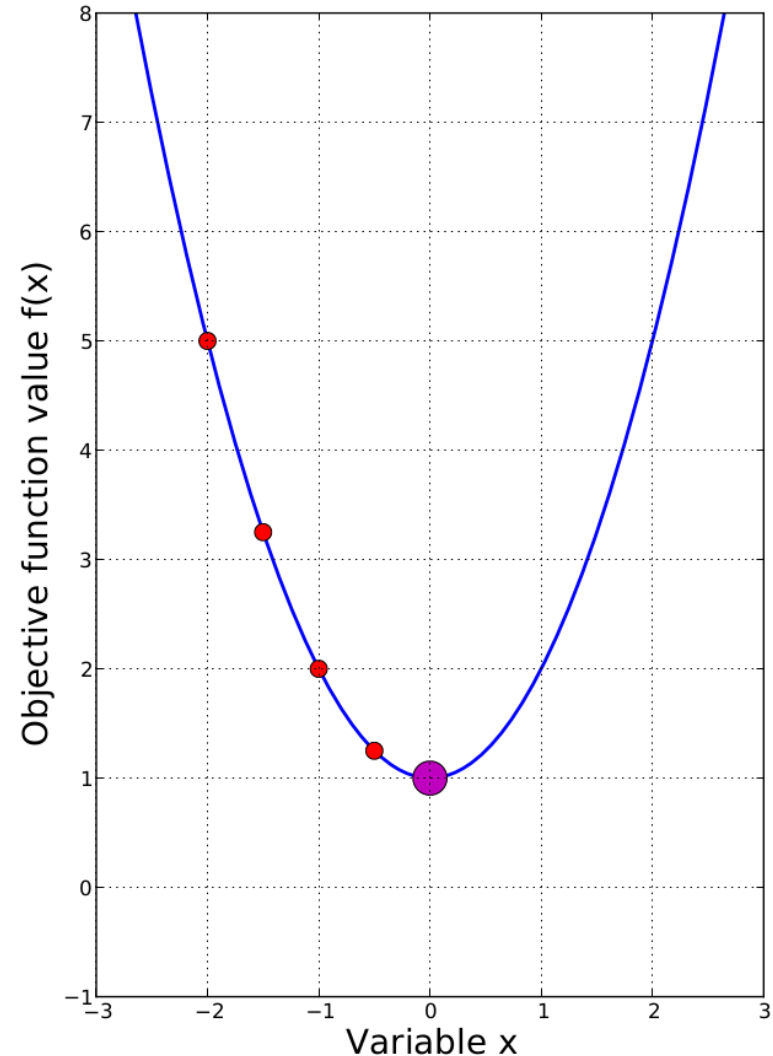
$$u^* = \underset{u}{\operatorname{argmin}} \|Au - b\|_2^2 = \sum ((Au)_i - b_i)^2$$

# Solve optimization problem iteratively

- ▶ Now how do we find this best  $u$ , the minimizer:

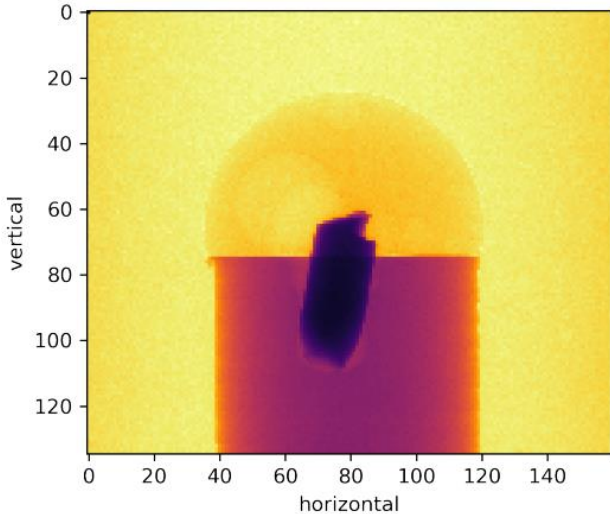
$$u_{\text{LS}} : \min_u \|Au - b\|_2^2$$

- ▶ We use an *iterative method*:
  1. Start from initial estimate  $u^{(0)}$ .
  2. For  $k = 1, 2, \dots$   
Update  $u^{(k)}$  to obtain  $u^{(k+1)}$  with smaller misfit  $\|Au - b\|_2^2$ .
  3. Abort when minimizer is found.
- ▶ Many different algorithms.

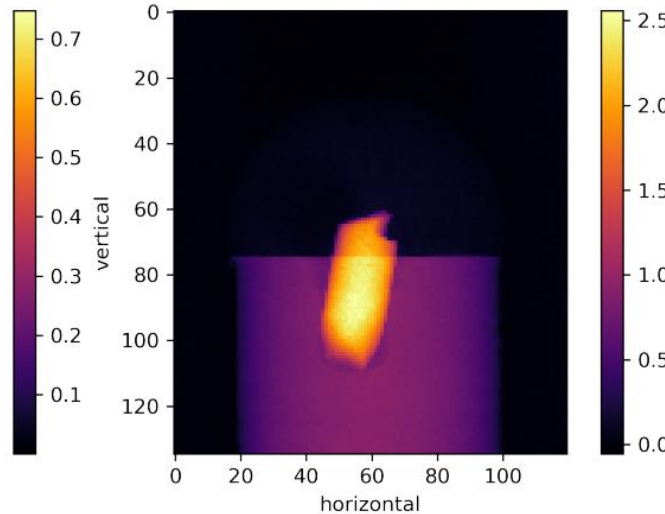


# Demonstration data set

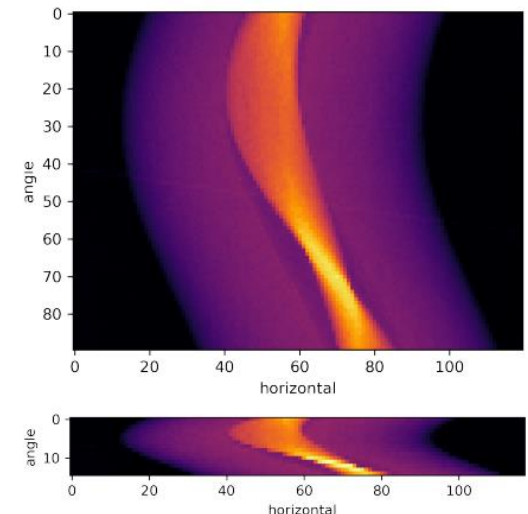
Raw projection



Negative log, cropped, centered



Sinogram

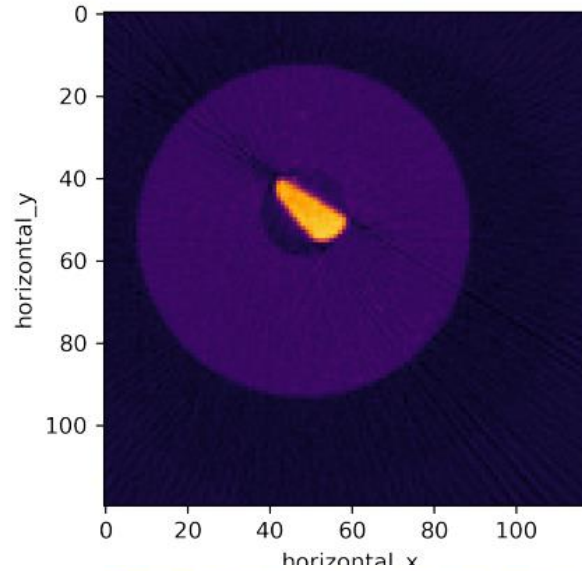


- 3D parallel-beam data set from Diamond Light Source, UK
- 0.5mm aluminium cylinder with piece of steel wire
- Droplet salt water causing corrosion + hydrogen bubbles
- Part of a fast time-lapse experiment
- 90 projections over 180 degrees, and **15 projections**
- Downsampled to 160-by-135 pixels for quick demonstration

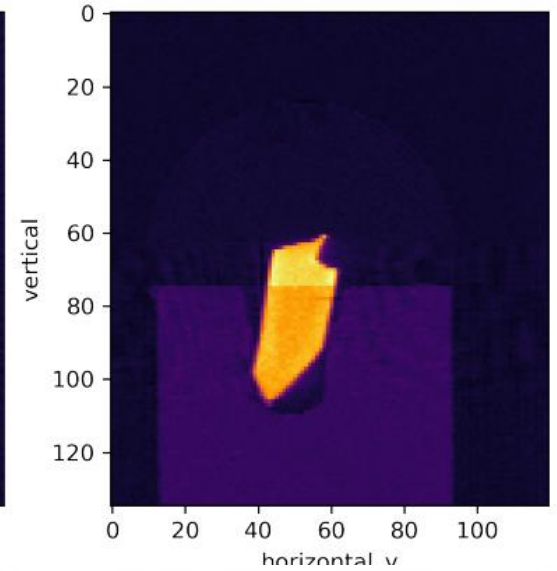
# Filtered backprojection

90  
projections

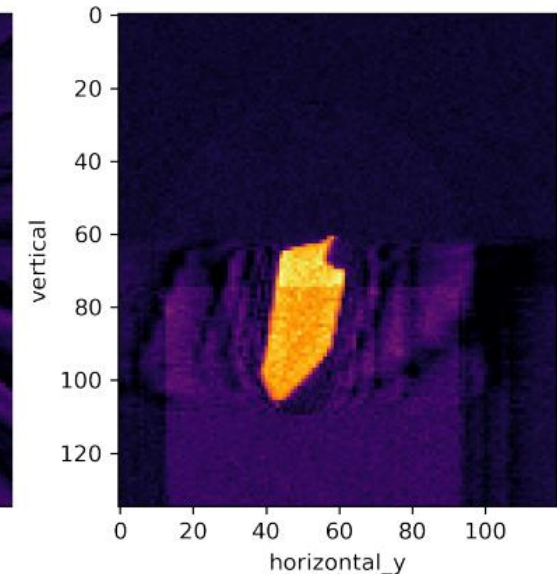
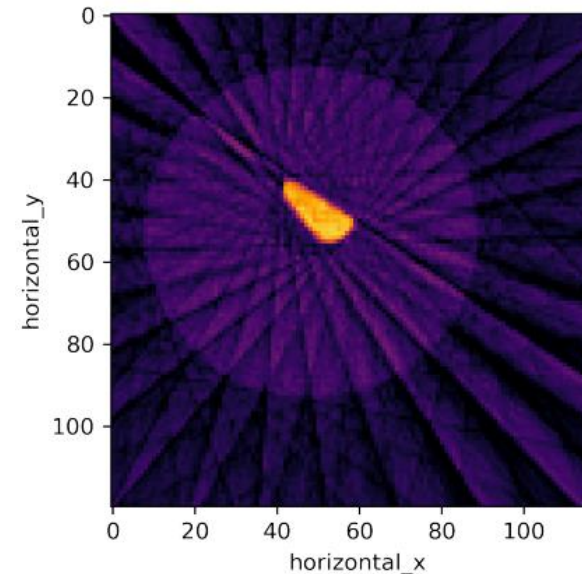
Horizontal slice



Vertical slice



15  
projections

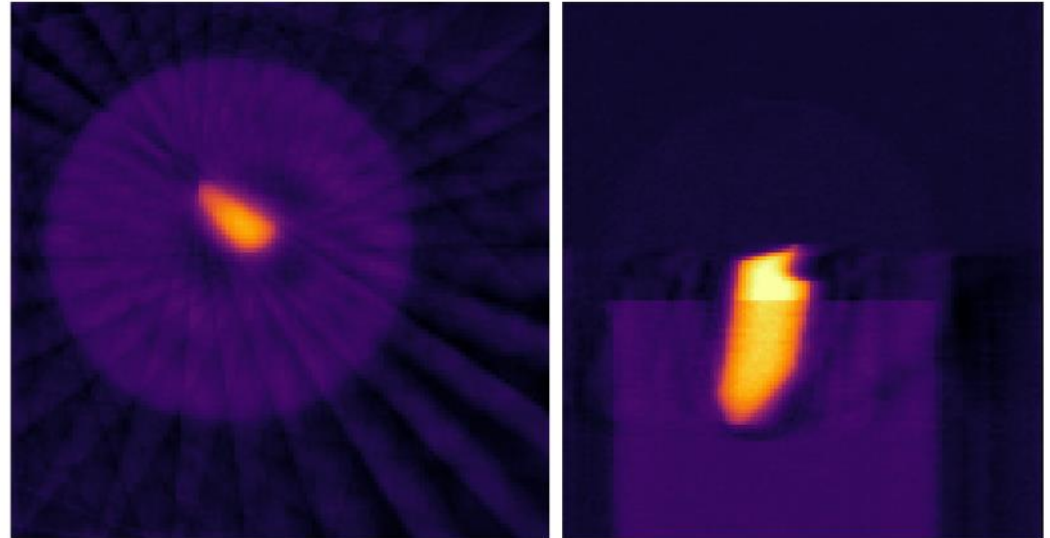


# Algebraic iterative methods (regularizing by number of iterations)

## CGLS

$$u^* = \arg \min_u \|Au - b\|_2^2$$

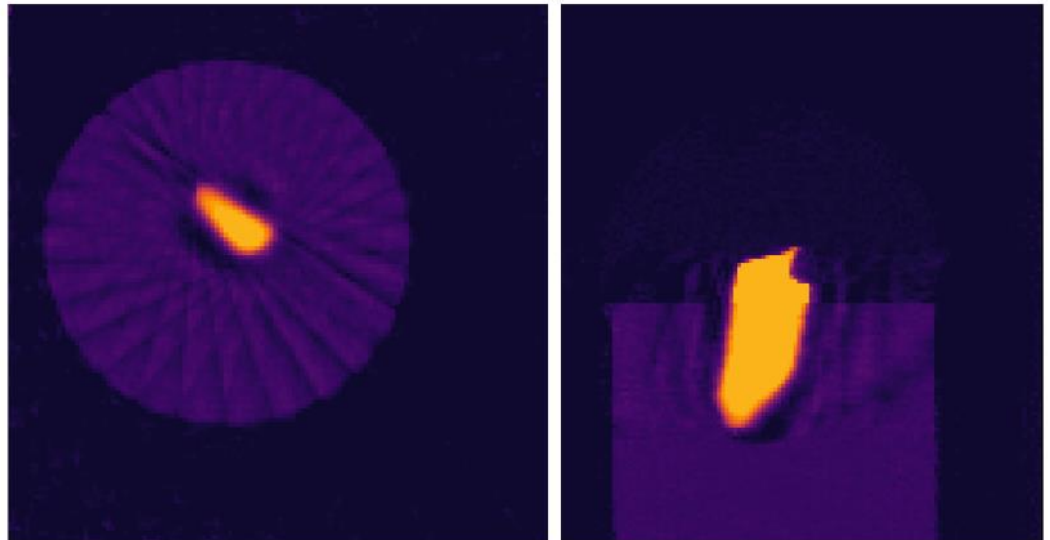
Typically 10s of iterations



## SIRT

As above and allowing lower and upper bounds on pixel values, here Non-negative and  $\leq 0.9$

Typically 100s of iterations



# Regularised reconstruction – example Tikhonov

$$u^* = \arg \min_u \left\{ \|Au - b\|_2^2 + \alpha^2 \|Lu\|_2^2 \right\}$$

Data fidelity (points to  $\|Au - b\|_2^2$ )  
 Regulariser (points to  $\alpha^2 \|Lu\|_2^2$ )  
 Minimiser: Solution image (points to  $u^*$ )  
 Unknown image TBD (points to  $u$ )  
 Regularisation parameter (points to  $\alpha$ )

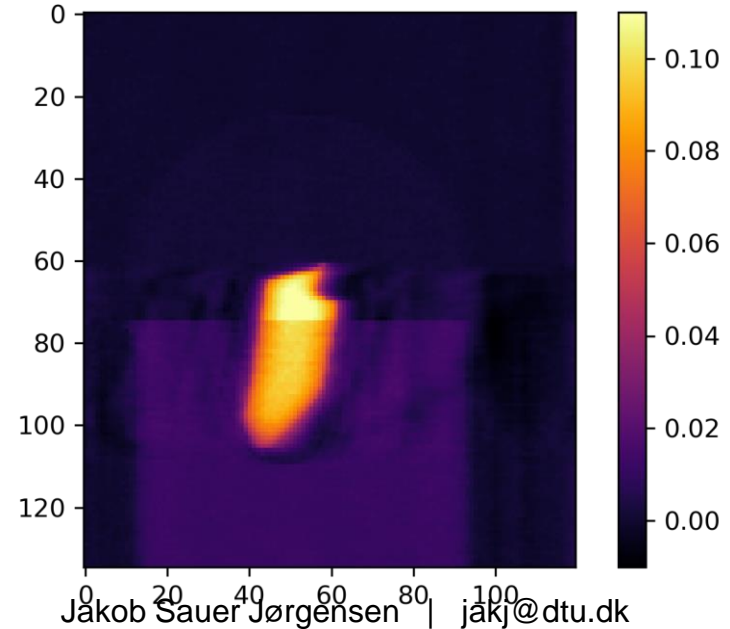
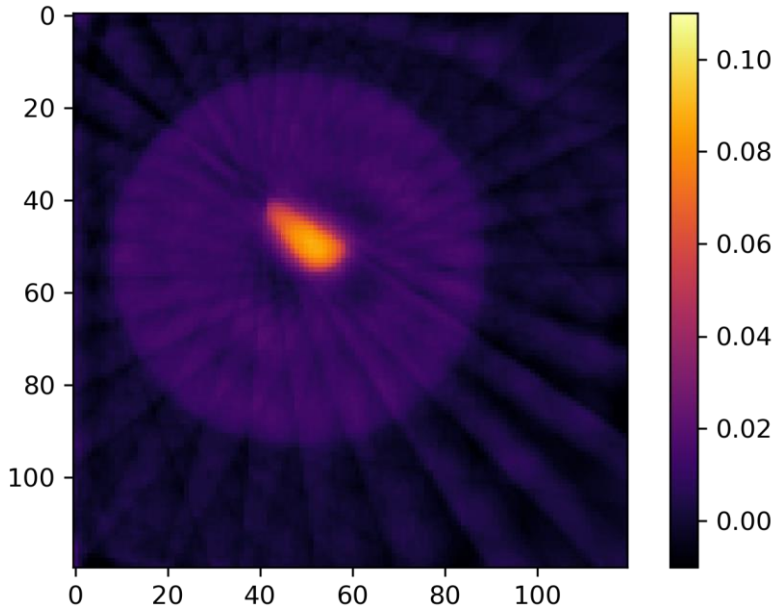
- Balance between fitting data and penalizing "large values of  $Lu$ "
- Different choices of  $L$ :
  - Identity operator – make pixel values small
  - Finite difference gradient operator – make neighbor pixels similar
- No one best regulariser - different image types need different regularisers!



# Regularised reconstruction – example Tikhonov

$$u^* = \arg \min_u \left\{ \|Au - b\|_2^2 + \alpha^2 \|Lu\|_2^2 \right\}$$

Data fidelity (points to  $\|Au - b\|_2^2$ )  
 Regulariser (points to  $\alpha^2 \|Lu\|_2^2$ )  
 Minimiser: Solution image (points to  $u^*$ )  
 Unknown image TBD (points to  $u$ )  
 Regularisation parameter (points to  $\alpha$ )

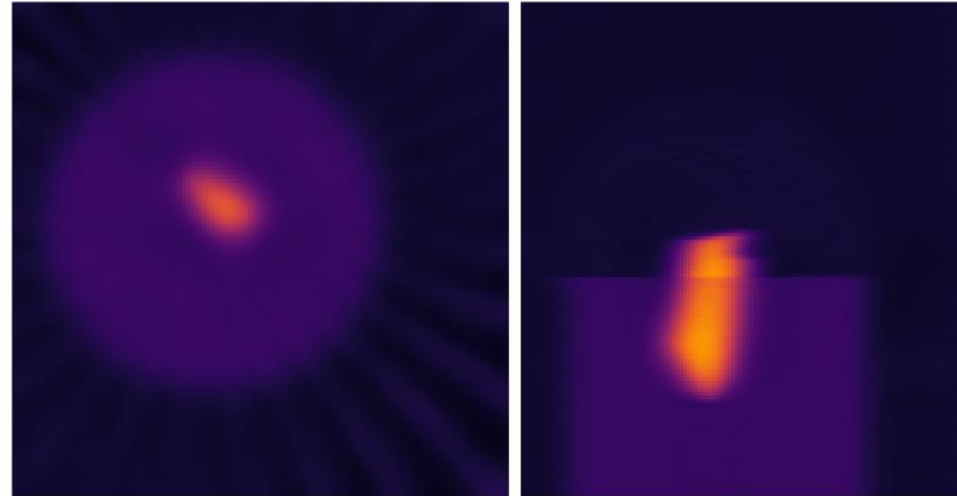




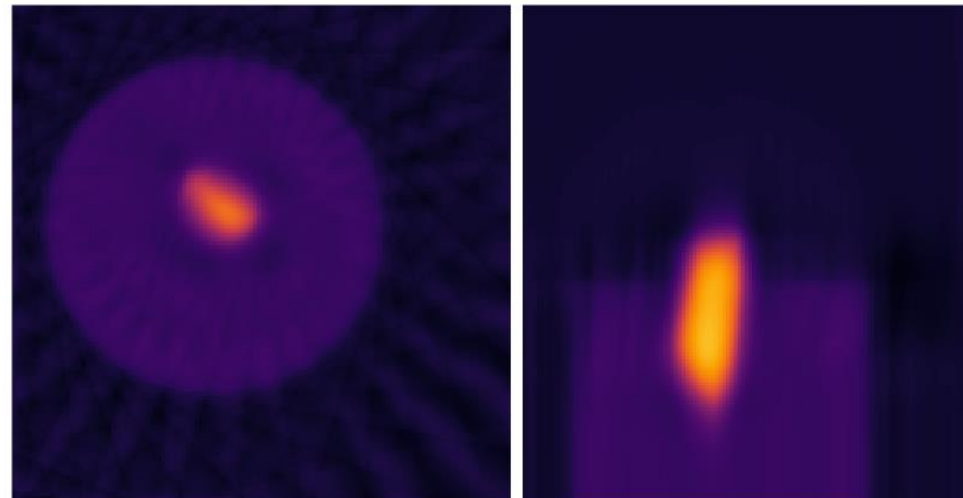
## Anisotropic Tikhonov regularization

$$u^* = \arg \min_u \left\{ \|Au - b\|_2^2 + \alpha_x^2 \|L_x u\|_2^2 + \alpha_y^2 \|L_y u\|_2^2 + \alpha_z^2 \|L_z u\|_2^2 \right\}$$

**Large horizontal,  
small vertical smoothing**



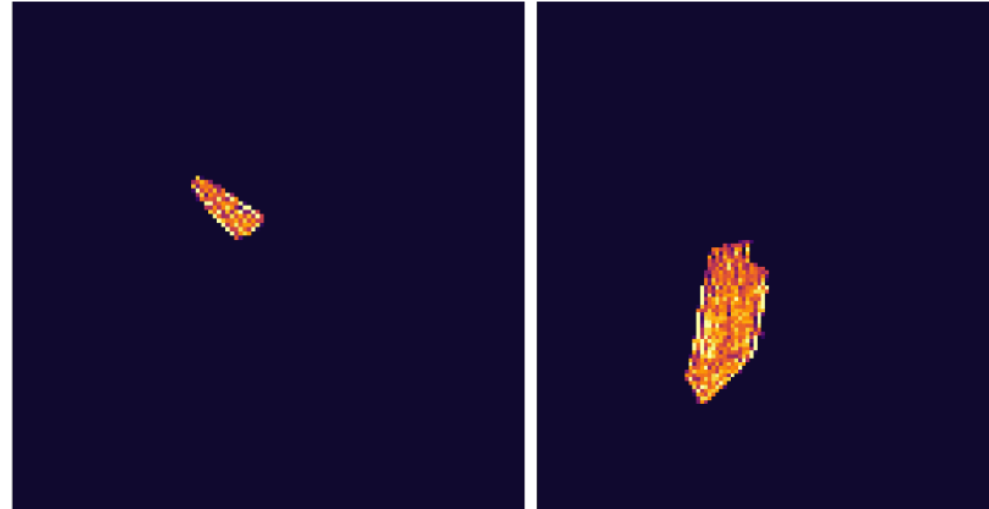
**Small horizontal,  
large vertical smoothing**



# Sparsity and total variation regularization

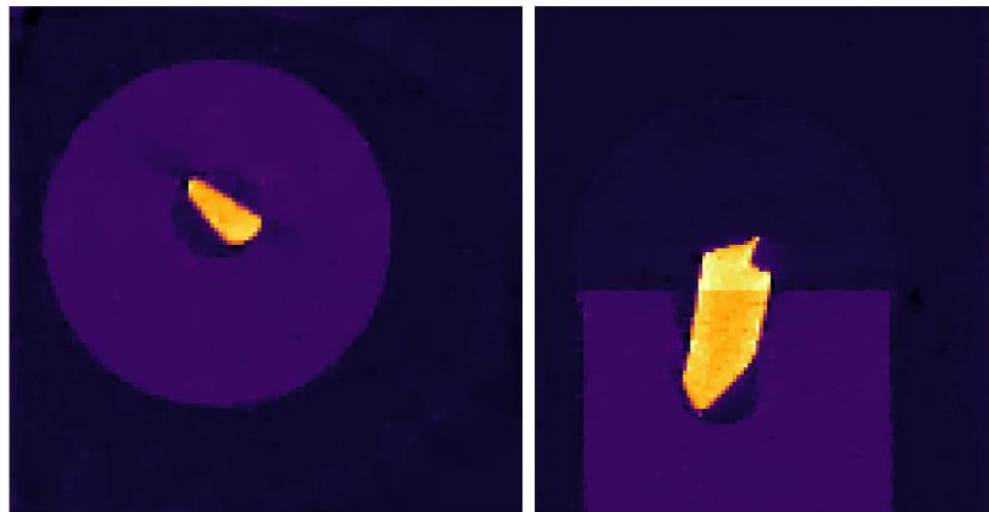
**L1-norm regularization:**

$$\|u\|_1 = \sum_j |u_j|$$



**Total variation regularization:**

$$\sum_j \|D_j u\|_2$$



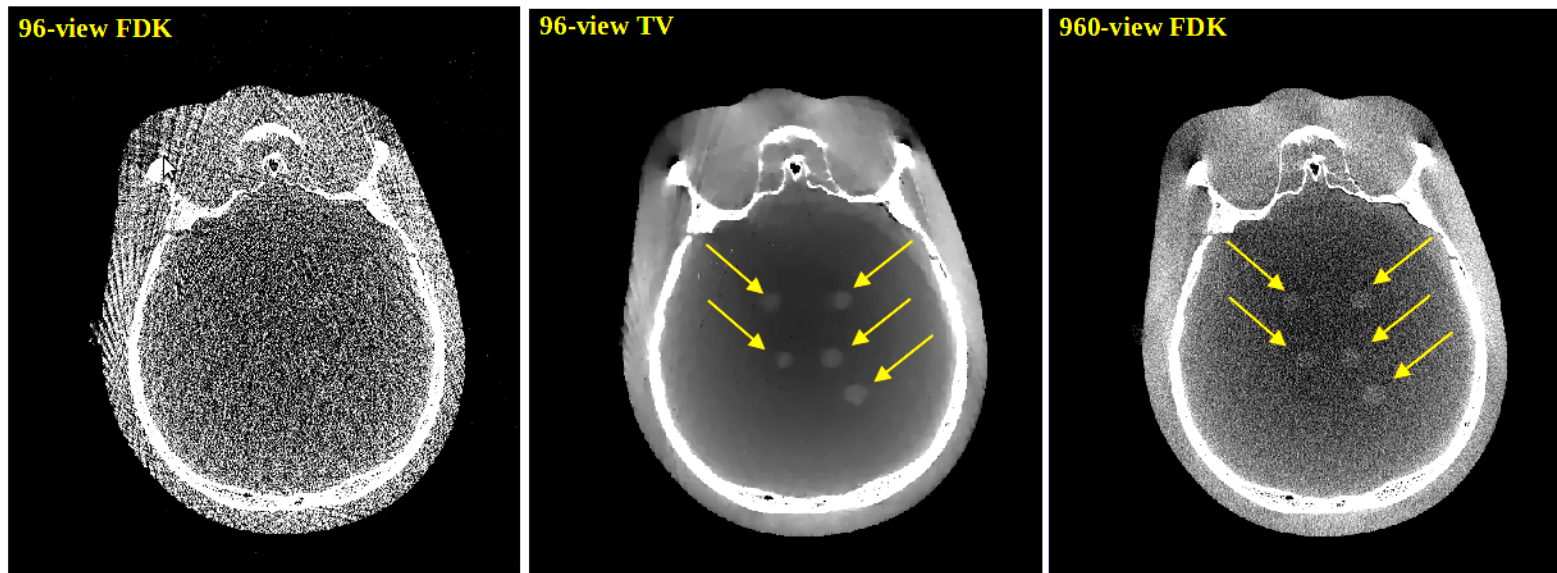
# TV reconstruction example, physical head phantom, cone-beam X-ray CT

**Total variation:** Homogeneous regions with sharp boundaries.

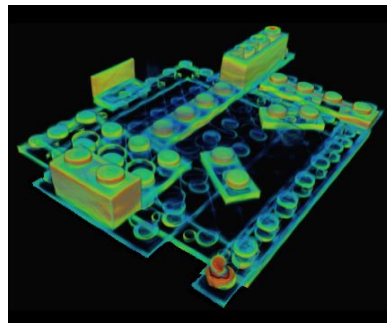
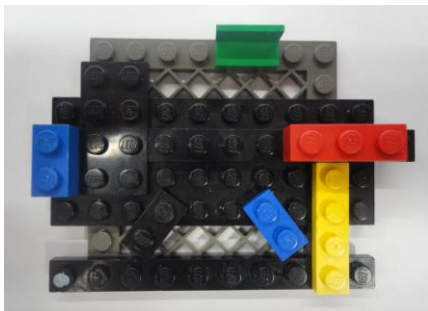
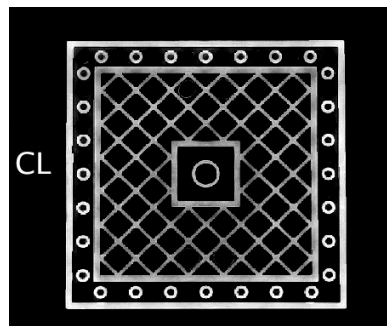
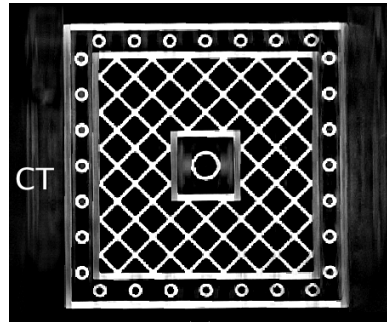
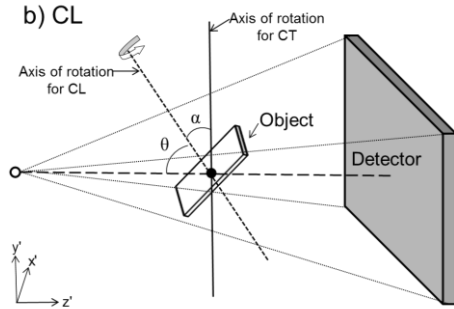
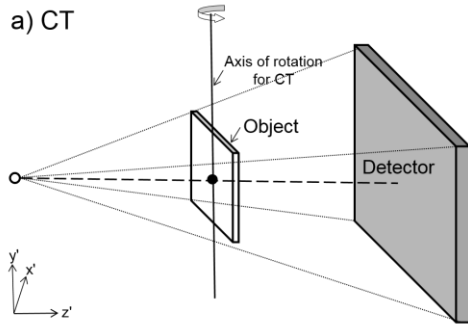
$$x^* = \underset{x}{\operatorname{argmin}} \{ \|Ax - b\|_2^2 + \alpha \|x\|_{\text{TV}} \}$$

$$\|x\|_{\text{TV}} = \sum_j \|D_j x\|_2, \quad D_j \text{ finite diff. gradient at voxel } j.$$

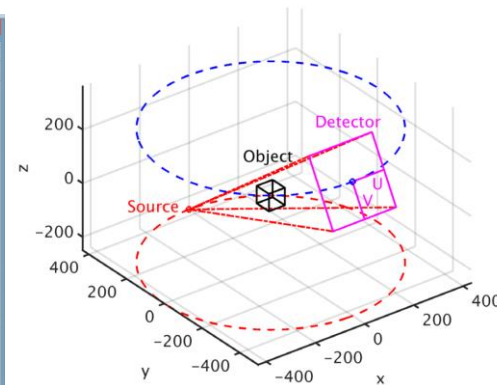
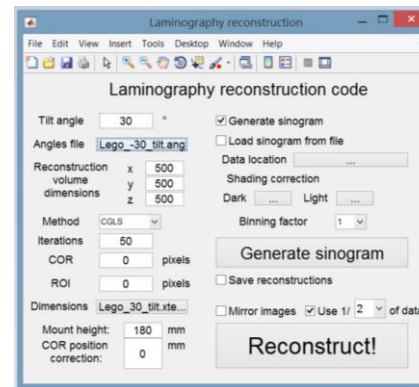
TV is an example of **sparsity-regularized reconstruction**.



# Tomographic imaging of planar samples with laminography

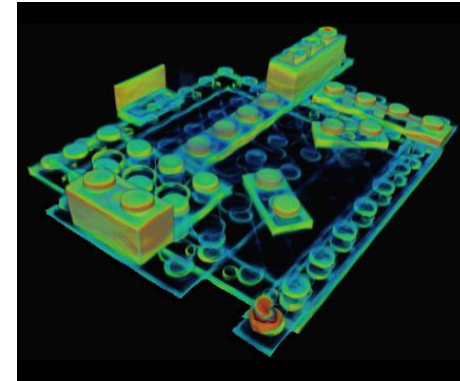
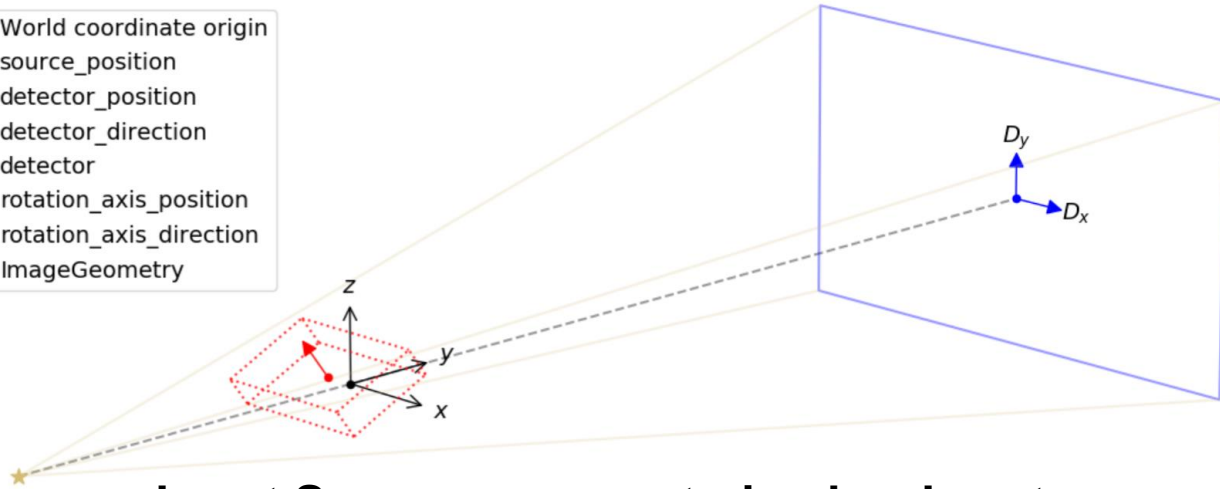


- Planar samples like composite panels and printed circuit boards difficult to scan due to different exposure along views.
- Conventional scan gives limited-angle artifacts, missing edges.
- Laminography allows uniform exposure.
- Non-standard geometry needs dedicated reconstruction – here used CGLS.



Fisher, Holmes, Jørgensen, Gajjar, Behnsen, Lionheart & Withers, *Meas. Sci. Technol.* 30 (2019), pp. 035401

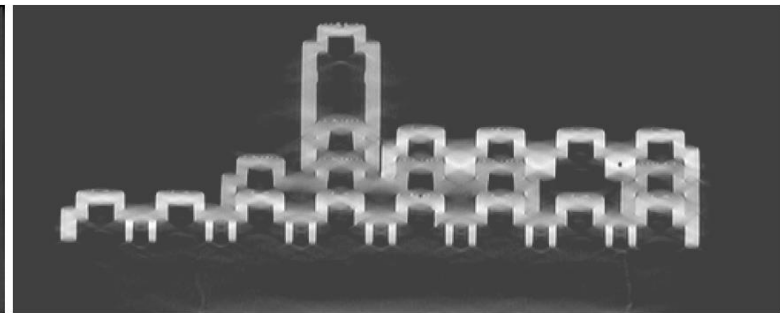
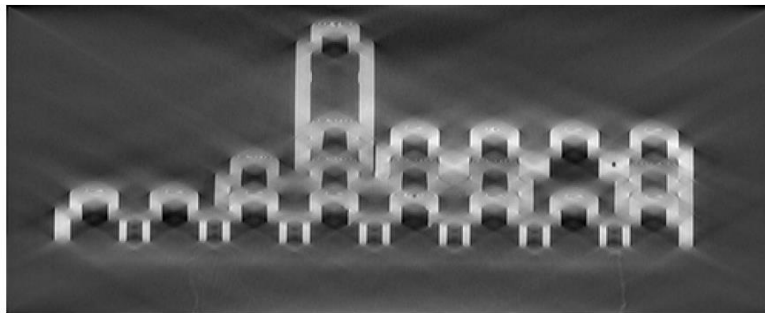
- World coordinate origin
- ★ source\_position
- detector\_position
- detector\_direction
- detector
- rotation\_axis\_position
- rotation\_axis\_direction
- ⋯ ImageGeometry



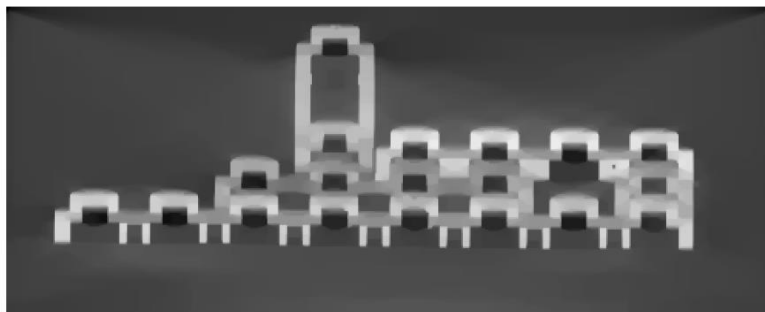
**Least Squares, unconstrained**

**Least squares, nonnegativity**

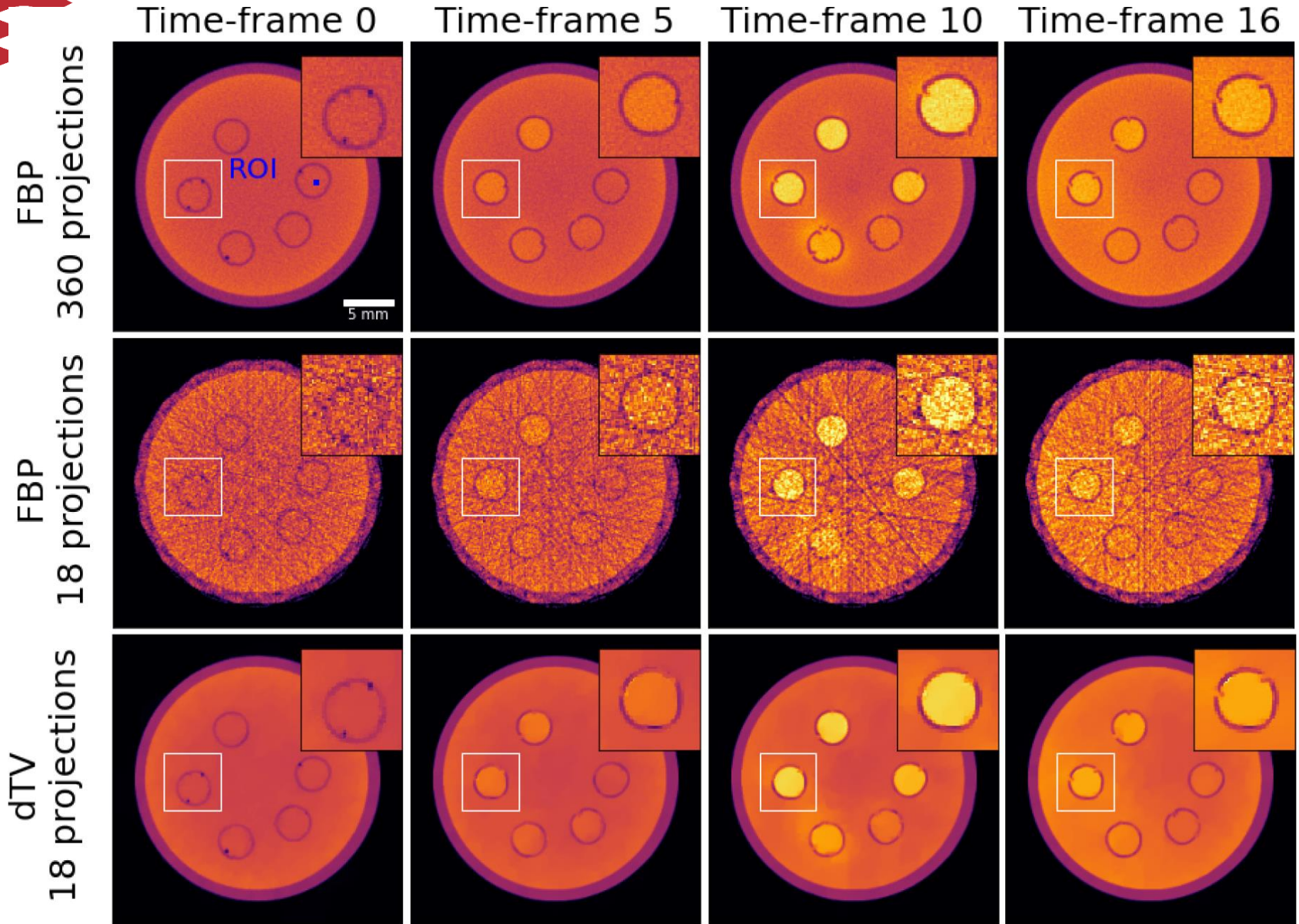
**No regu.**



**TV regu.**



# DTU Dynamic CT with directional TV using reference images



# Colour image inpainting as an inverse problem

Colour image inpainting and salt/pepper denoising using L1-norm data fidelity and total generalized variation (TGV)



CIL supplies LinearOperators for denoising, deblurring and inpainting problems and users may write a LinearOperator wrapper for their own problem.

Papoutsellis et al. 2021: *Core Imaging Library - Part II: multichannel reconstruction for dynamic and spectral tomography*, Phil. Trans. R. Soc. A, **379**, 20200193: <https://doi.org/10.1098/rsta.2020.0193>

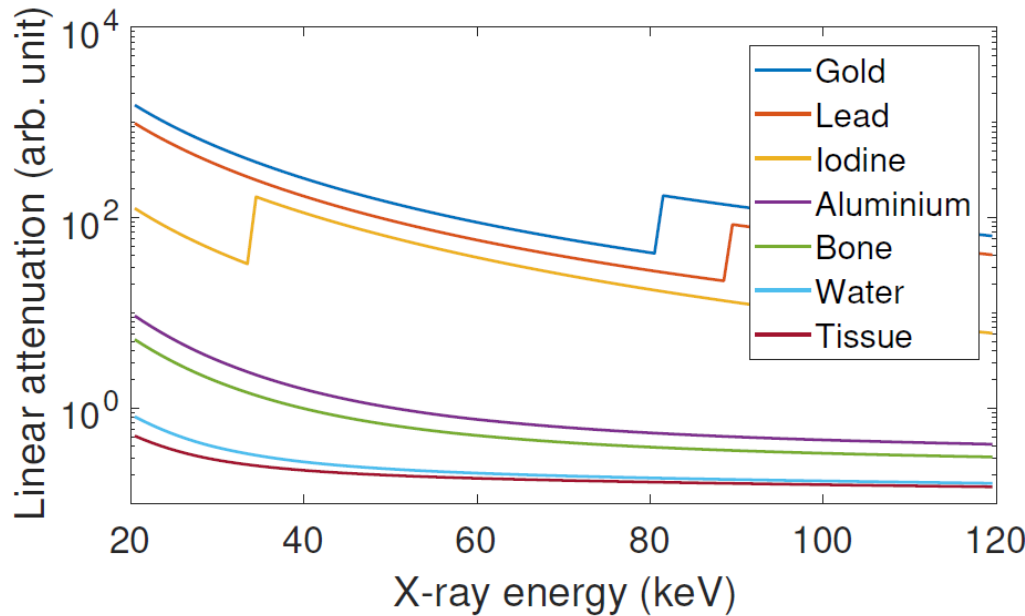




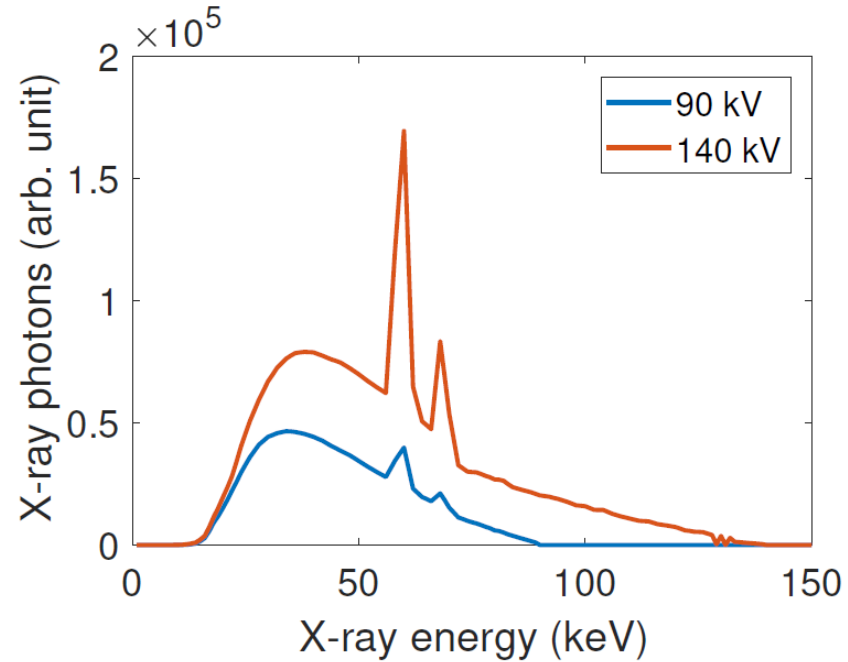
- Demo of iterative methods in CIL

# X-ray beam normally not mono-chromatic

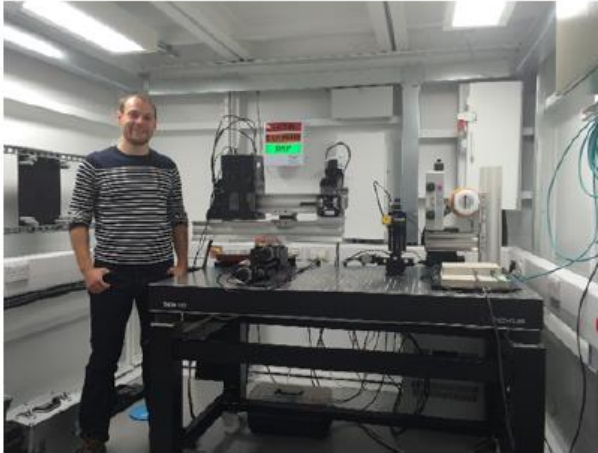
## Attenuation is energy-dependent



## X-ray source spectrum

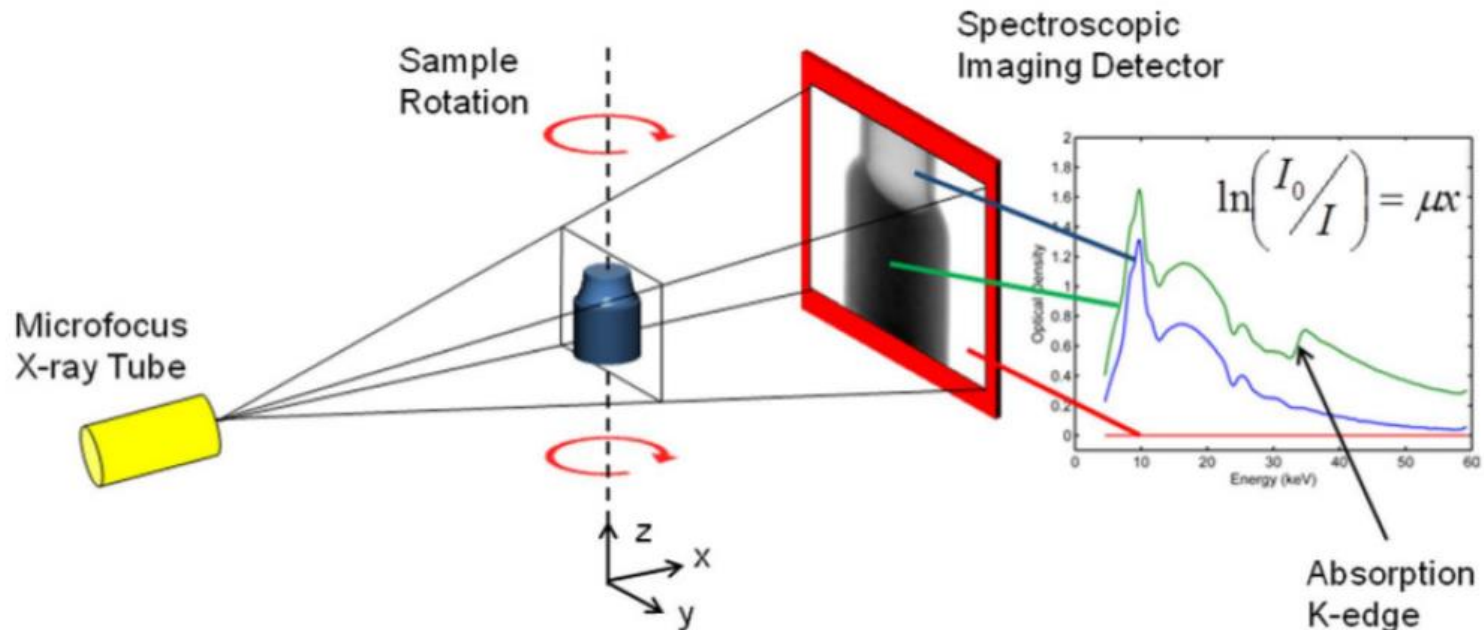


# Hyperspectral X-ray CT @ Manchester



The Manchester Colour Bay instrument for hyperspectral X-ray imaging using a HEXITEC detector

(C. Egan et al. 3D chemical imaging in the laboratory by hyperspectral X-ray CT, 2015).



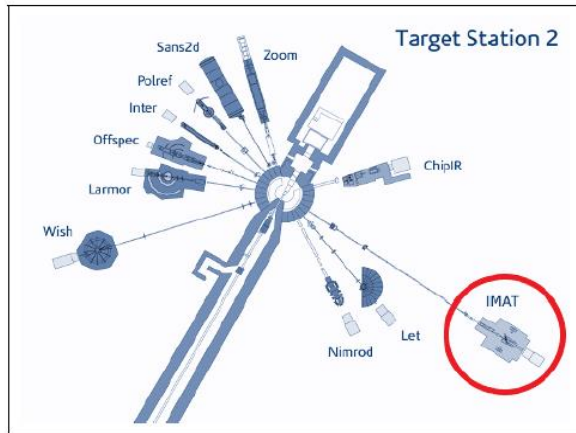
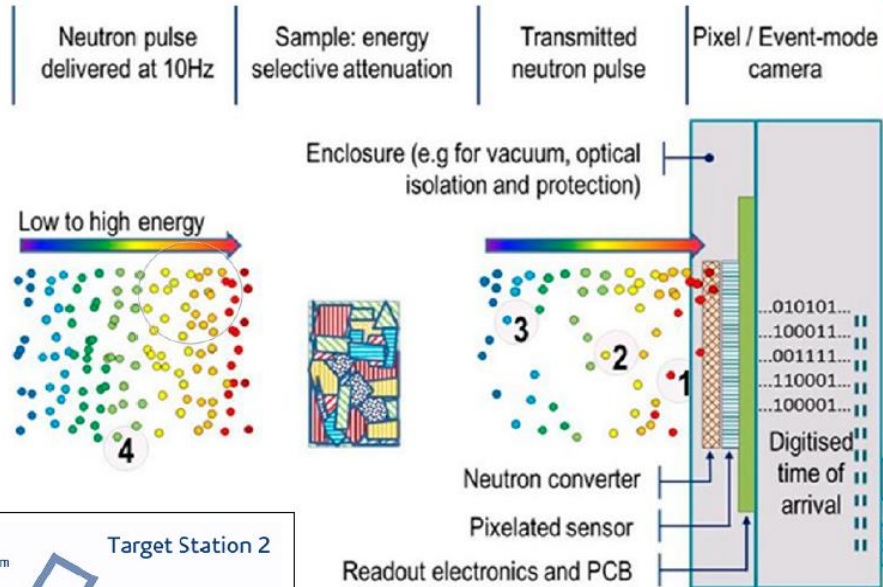
# Why new reconstruction methods and software needed?

- Commercial software, e.g., Nikon CT Pro, Octopus
- Limited possibilities, mostly just FBP/FDK
- Some open source reconstruction tools: ASTRA, tomopy, Savu, ...
- Mostly parallel-beam, no software for multichannel CT

## Challenges and opportunities:

- Few counts in each channel
- Naïve channel-wise reconstruction poor quality
- Neighbouring channels mostly similar
- Explore how to regularise across channels (and space) to improve reconstruction quality.

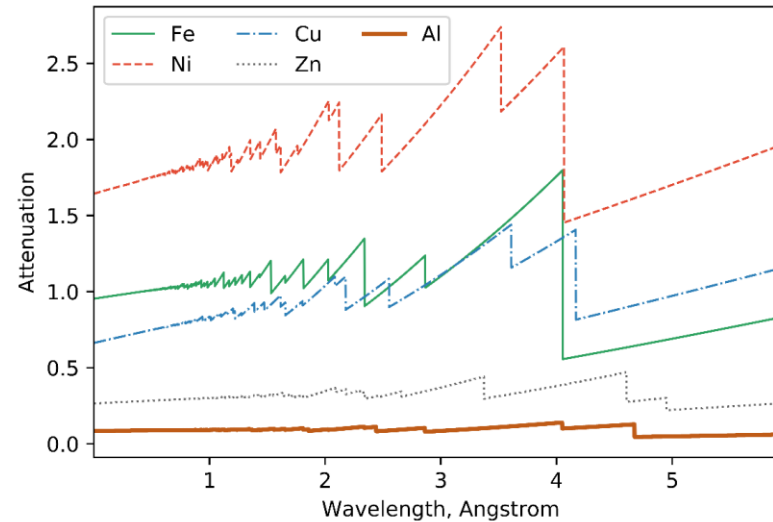
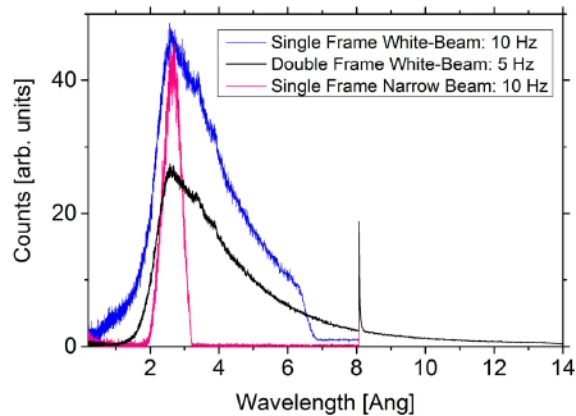
# Neutron time-of-flight energy-resolved CT at ISIS Neutron and Muon Facility, UK



Neutron	Pulse #	ToF	Pixel
1	1	● (red)	(x,y)
2	1	● (yellow)	(x,y)
3	1	● (blue)	(x,y)
4	2	● (green)	(x,y)

512<sup>2</sup> pixels, pixel size 55um, up to 3100 channels

# Beam spectrum and neutron Bragg edges

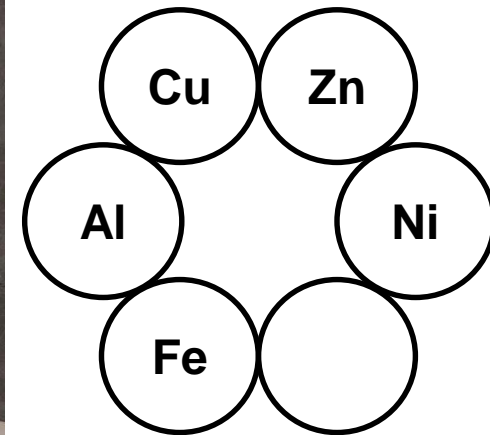


Camera/Detector Type	Camera/Detector Parameters	Energy-Selection Options and Special Features
<i>Berkeley MCP (Timepix 2)</i>		
Field of View (mm <sup>2</sup> )	28 × 28	
Pixel Size (μm)	55	
Number of Pixels	512 × 512	- TOF: Triggered by source
Number of Time Bins	3100	- Energy-dispersive
Smallest Time Bin (ns)	~10	- High neutron detection efficiency
Registers per pixel	1	
Detection efficiency	up to 40% for cold neutrons	

# IMAT hyperspectral neutron data

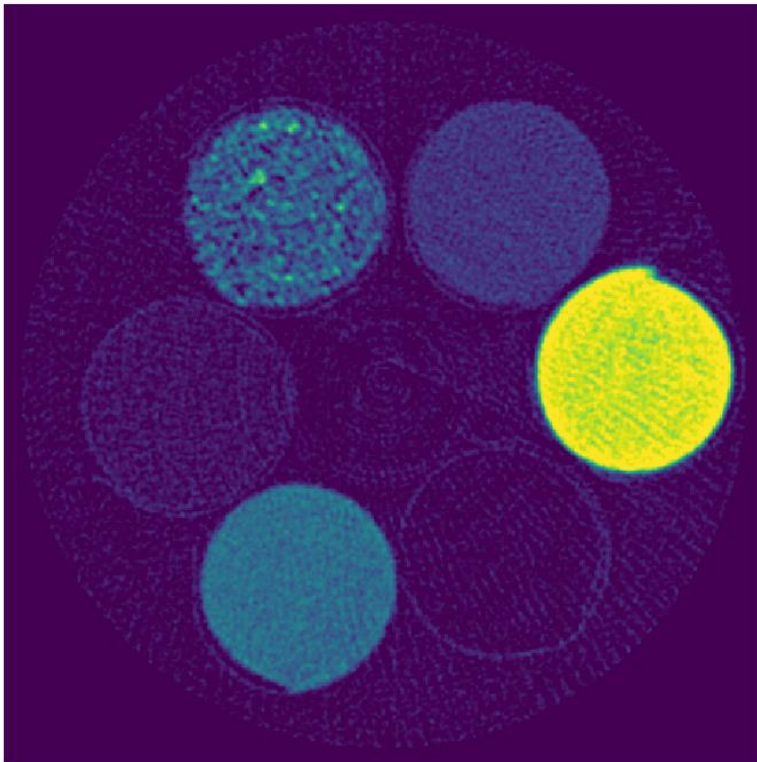
5 aluminum foil cylinders  
filled with metallic powder  
+ 1 empty

Detector size: 512x512, 0.055 mm pixel  
120 projections over 180°  
2840 energy channels between 1 and 5 Å  
15 min exposure time

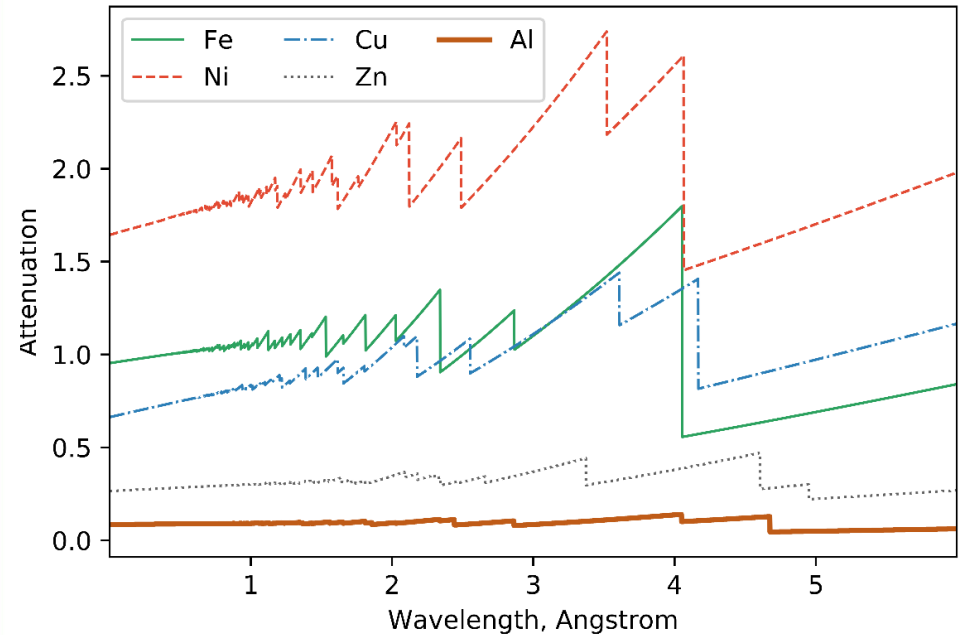


# Propose TV spatially and TGV spectrally

Spatially:  
 Piecewise **constant** plus jumps



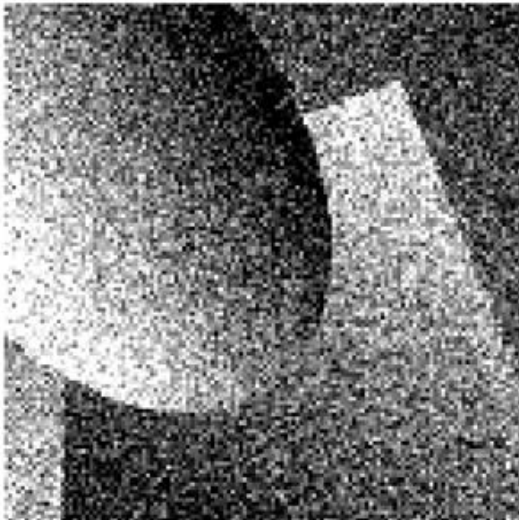
Spectrally:  
 Piecewise **smooth** plus jumps





# Spatial TV plus spectral TGV optimisation problem

- TV: For piecewise **constant** plus jumps.
- TGV: For piecewise **smooth** plus jumps.



noisy image



TV denoising

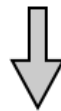


TGV denoising

# Spatial TV plus spectral TGV optimisation problem

$$\arg \min_u \alpha \text{TV}(u_{space}) + \beta \text{TGV}(u_{spt}) + \frac{1}{2} \|g - u\|_2^2$$

$$\arg \min_{u,w} \alpha \|\nabla u\|_{2,1} + \beta \left( \|\partial_{spt} u - w\|_1 + \sqrt{2} \|\partial_{spt} w\|_1 \right) + \frac{1}{2} \|g - u\|_2^2$$



$$\arg \min_x \mathcal{F}(Kx) + \mathcal{G}(x)$$

$$x = \begin{bmatrix} u \\ w \end{bmatrix} \quad \mathcal{G}(x) = \mathbb{I}_{\{u > 0\}}(u) \quad K = \begin{bmatrix} \nabla & \mathbb{O} \\ \partial_{spt} & -\mathbb{I} \\ \mathbb{O} & \partial_{spt} \\ \mathbb{I} & \mathbb{O} \end{bmatrix}$$

$$\begin{aligned} \mathcal{F}(z_1, z_2, z_3, z_4) &= F_1(z_1) + F_2(z_2) + F_3(z_3) + F_4(z_4) \\ &= \alpha \|z_1\|_{2,1} + \beta \|z_2\|_1 + \beta \sqrt{2} \|z_3\|_1 + \frac{1}{2} \|g - z_4\|_2^2 \end{aligned}$$

# Spatial TV plus spectral TGV implementation in CIL

$$\arg \min_x \mathcal{F}(Kx) + \mathcal{G}(x)$$



```
# Define Operator K
op11 = Gradient(ig, correlation='Space')
op12 = ZeroOperator(ig, op11.range_geometry())

op21 = FiniteDiff(ig, direction = 0)
op22 = -Identity(ig)

op31 = ZeroOperator(ig)
op32 = FiniteDiff(ig, direction = 0)

op41 = Identity(ig)
op42 = ZeroOperator(ig)

OP = BlockOperator(op11, op12,
                  op21, op22,
                  op31, op32,
                  op41, op42, shape=(4,2) )
```

```
# Define Function G, with positivity constraint
G = Indicator(lower=0)
```

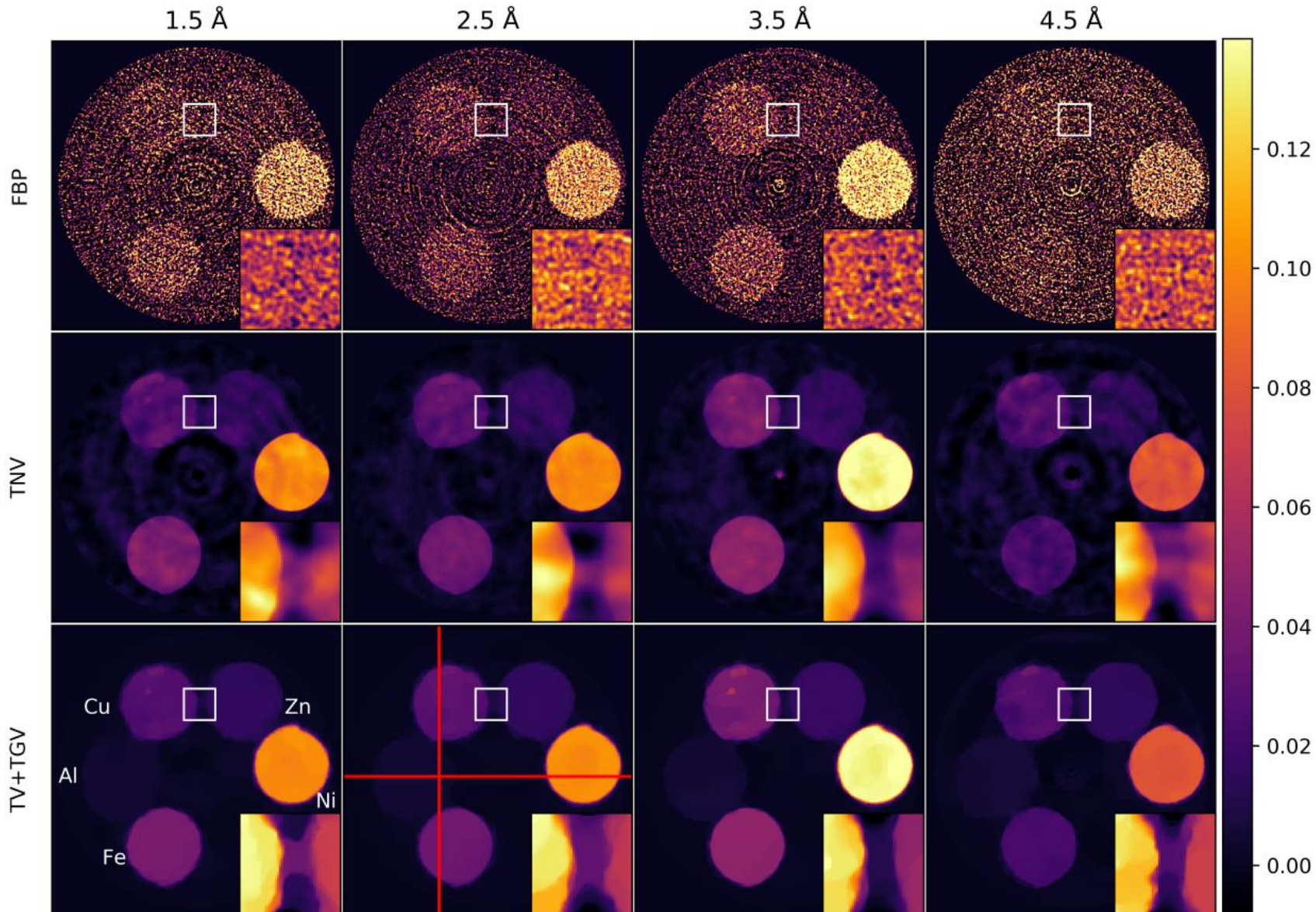
```
# Define Separable Function F
alpha = 0.3
beta = 0.02
gamma = np.sqrt(2) * beta
f1 = alpha * MixedL21Norm()
f2 = beta * L1Norm()
f3 = gamma * L1Norm()
f4 = 0.5 * L2NormSquared(b=g)
F = BlockFunction(f1, f2, f3, f4)
```

```
# Compute operator Norm
normK = operator.norm()

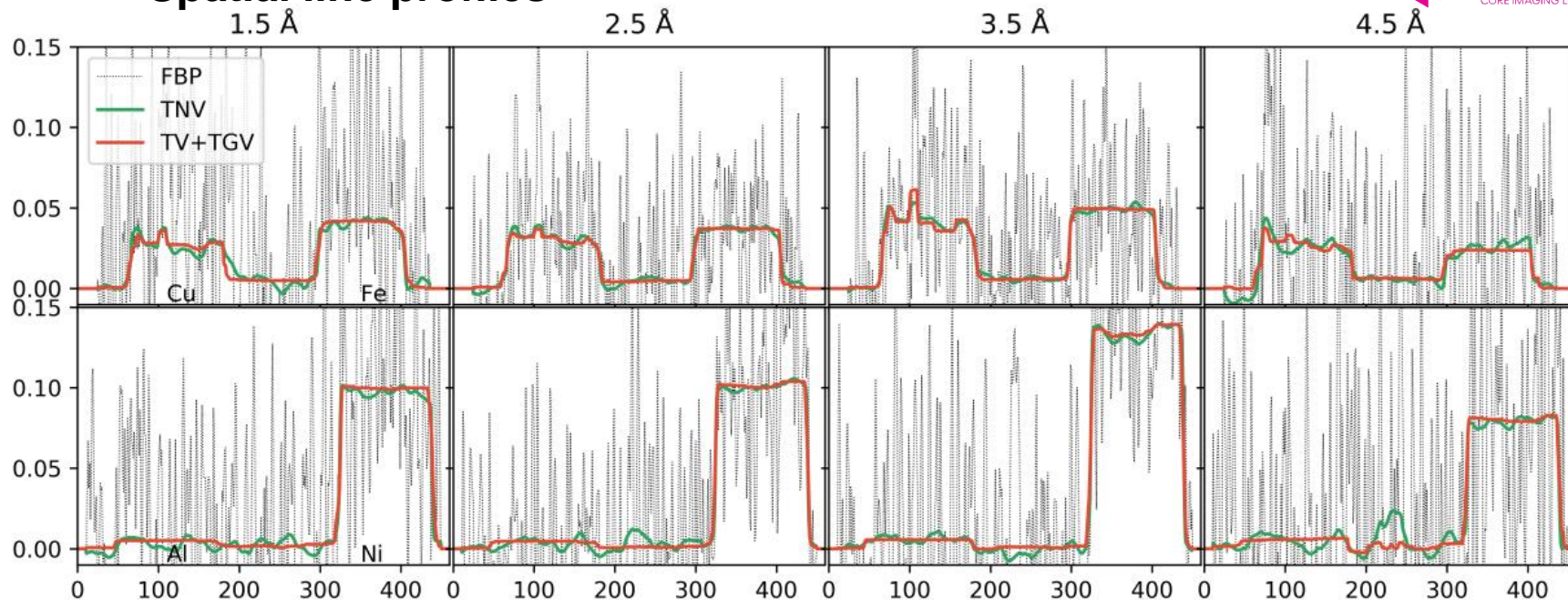
# Primal & dual stensizes
sigma = 1
tau = 1/(sigma*normK**2)

# Setup and run the PDHG algorithm
pdhg = PDHG(f=F, g=G, operator=operator,
            tau=tau, sigma=sigma)
pdhg.run(200)
```

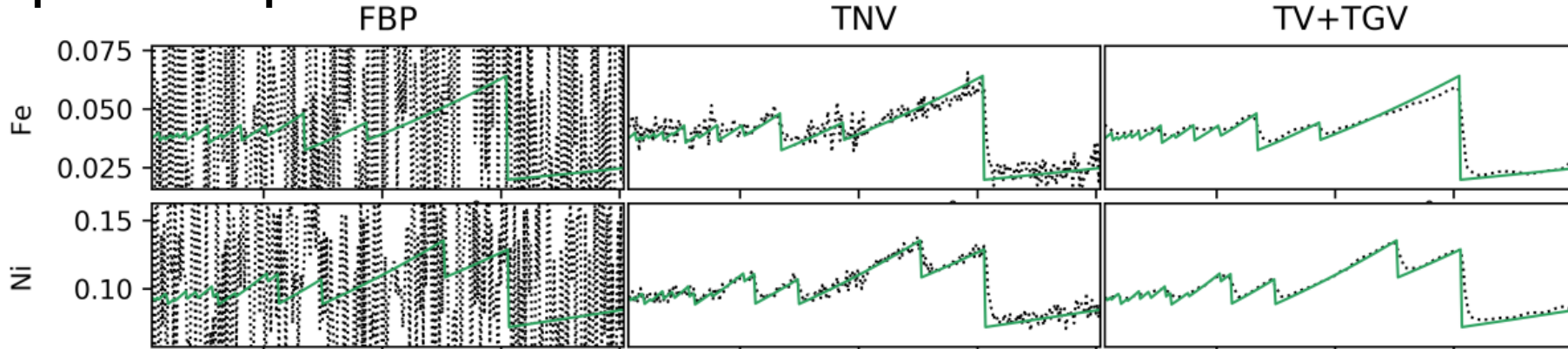
# Reconstructed channel images



## Spatial line profiles



## Spectral line profiles



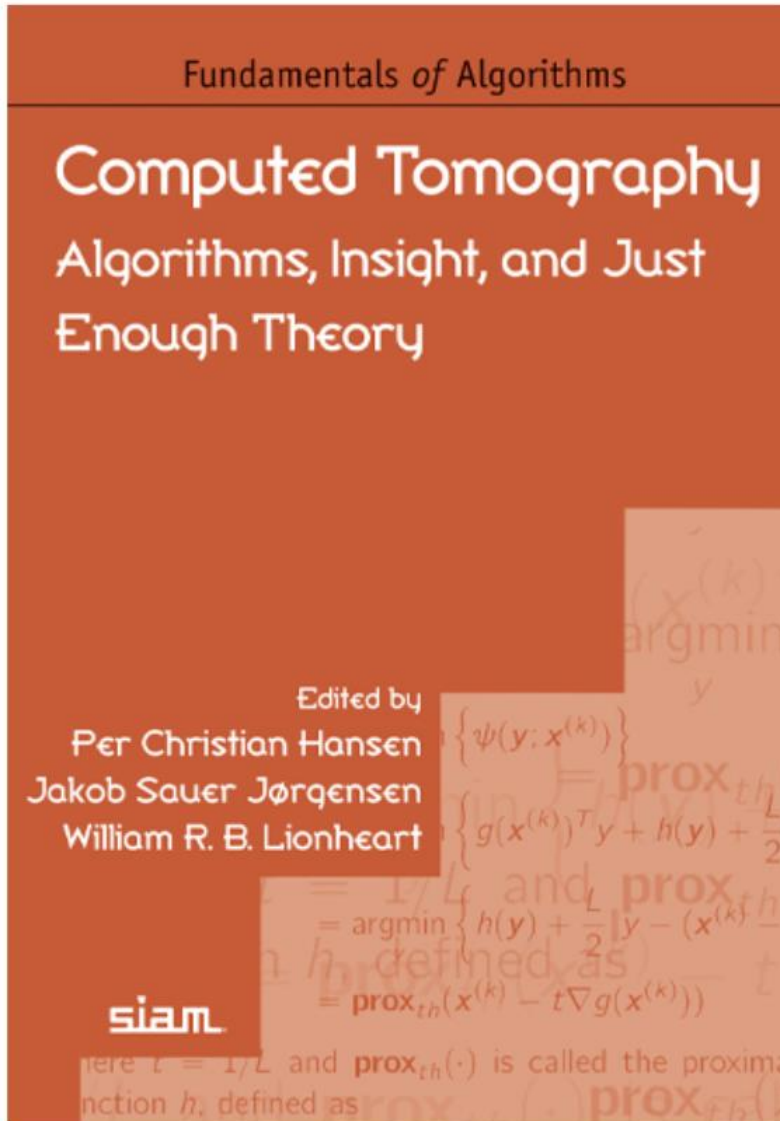
# Useful links for Core Imaging Library

- Website: <https://www.ccpic.ac.uk/CIL>
- Documentation: <https://tomographicimaging.github.io/CIL>

## Papers

- J. et al. 2021, Phil. Trans. R. Soc. A, **379**, 20200192:  
*Core Imaging Library - Part I: a versatile Python framework for tomographic imaging*  
<https://doi.org/10.1098/rsta.2020.0192>
- Papoutsellis et al. 2021, Phil. Trans. R. Soc. A, **379**, 20200193:  
*Core Imaging Library - Part II: multichannel reconstruction for dynamic and spectral tomography*  
<https://doi.org/10.1098/rsta.2020.0193>

- Ametova et al. 2021, J. Physics D, **54**, 325502  
*Crystalline phase discriminating neutron tomography using advanced reconstruction methods*  
<https://doi.org/10.1088/1361-6463/ac02f9>
- Warr et al. 2021, Nature Scientific Reports, **11**, 20818  
*Enhanced hyperspectral tomography for bioimaging by spatio-spectral reconstruction*  
<https://www.nature.com/articles/s41598-021-00146-4>
- Brown et al. 2021, Phil. Trans. R. Soc. A, **379**, 20200208  
*Motion estimation and correction for simultaneous PET/MR using SIRF and CIL*  
<https://doi.org/10.1098/rsta.2020.0208>



## Computed Tomography: Algorithms, Insight, and Just Enough Theory

Edited by Per Christian Hansen, Jakob Sauer Jørgensen, and William R. B. Lionheart

Published: 2021

Pages: xviii + 337 pages

Softcover

ISBN: 978-1-611976-66-3

Order Code: FA18

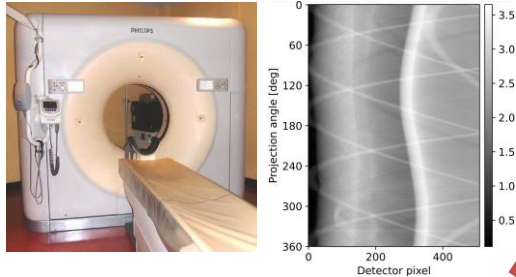
[bookstore.siam.org/fa18](https://bookstore.siam.org/fa18)



# CUQIpy

## Forward model & data

A b



## Parameter assumptions

$$\mathbf{b} \sim \mathcal{N}(\mathbf{Ax}, \sigma_{\text{noise}}^2 \mathbf{I})$$

$$\mathbf{x} \sim \mathcal{N}(\mathbf{0}, \delta^2 \mathbf{I})$$

$$\delta \sim \text{Gamma}(a, b)$$

## Bayesian inverse problem modelling framework

$$p(\mathbf{x}, \delta | \mathbf{b}) \propto p(\mathbf{b} | \mathbf{x}) p(\mathbf{x} | \delta) p(\delta)$$

Posterior

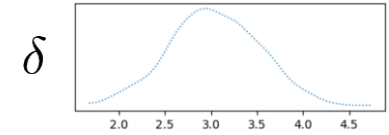
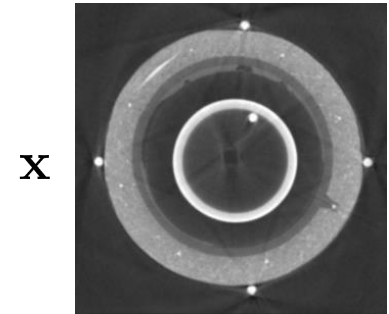
Likelihood

Priors

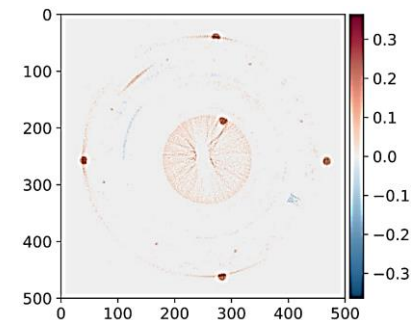
## Computational UQ engine

- Efficient posterior sampling using structure
- High-level interface for non-experts
- Full control for experts
- Hierarchical problem support
- Catalogue of test problems, priors, ...

## Parameter estimates



## UQ information



## Filtered backprojection

- Many projections, full angular range, only moderate noise – look no further!

## Iterative reconstruction methods

- Solve optimization problem numerically to find best image
- Trade-off between fitting data and introducing regularity
- Type of regularizer to use depends on image features

## Hyperspectral tomography

- 100s or 1000s or highly noisy channels of tomographic data
- Naive channelwise reconstruction insufficient
- Spatial and spectral regularization such as TV/TGV/TNV improve image quality to allow identification of K-edges/Bragg edges on a single voxel level

## Core Imaging Library reconstruction framework in Python

- Single and multichannel reconstruction methods
- Flexible: Easy to mix&match to prototype reconstruction algorithms
- [www.ccpi.ac.uk/CIL](http://www.ccpi.ac.uk/CIL)



# Courses and project opportunities

- 02946 Scientific Computing for X-ray Computed Tomography  
January 2025  
<https://kurser.dtu.dk/course/02946>
- 47511 CINEMAX summer school  
One week, every year end of August  
<https://www.conferencemanager.dk/cinemaxviii/conference>
- **Open to BSc, MSc, PhD projects and specialized courses**
  - Computational methods
  - Collaboration with DTU 3D Imaging Center and other CT facilities

**`jakj@dtu.dk`**